# Parallel, adaptive framework for mapped, multi-block domains

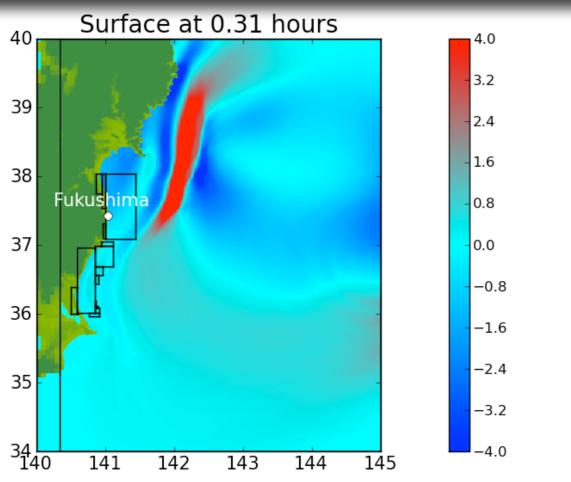
Donna Calhoun (Boise State University)

Carsten Burstedde (University of Bonn)

Randall J. LeVeque (Univ. of WA), Marsha Berger (NYU), David George (USGS)

> PDEs on the Sphere April 7-11, 2014 Boulder, CO

# Applications of AMR



Tsunami modeling (R. LeVeque, D. George, M. Berger)



Rod stabilized V-flame (J. B. Bell, Lawrence Berkeley Lab)

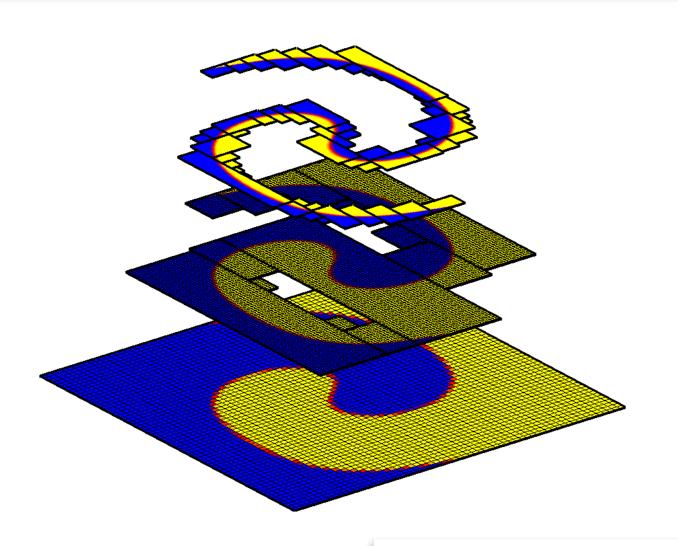
- Astrophysics, combustion
- Shock capturing for aerodynamic applications
- Storm surges, debris flow, porous media flow
- Ice sheet modeling, tsunami modeling

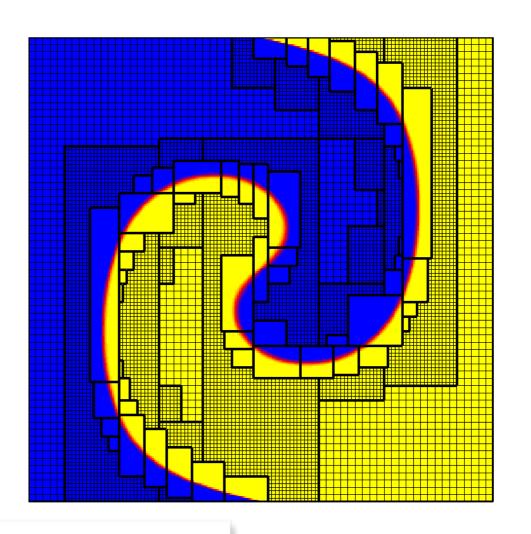
# GeoClaw in the news (4/8/2014)



GeoClaw (R. J. LeVeque, D. George, M. Berger) used to model recent landslide in Washington State

# Berger-Oliger block-structured AMR





Almost exactly 30 years, Marsha Berger introduced block-structured AMR

M. Berger and J. Oliger, "Adaptive mesh refinement for hyperbolic partial differential equations", JCP Volume 53, March, 1984.

#### Block-structured AMR

- General purpose (freely available) block-structured codes
  - SAMRAI (Lawrence Livermore National Lab)
  - BoxLib (Lawrence Berkeley Lab)
  - Chombo (Lawrence Berkeley Lab)
  - AMRClaw (University of Washington/NYU)
  - AMROC (Ralf Deiterding, DLR, Germany)
  - PARAMESH (NASA/Goddard) (not technically "block-structured", but rather quadtree-based.)
- Most are large frameworks, with many developers
- Mostly C++ and Fortran libraries (no GUIs) that started life as research codes.

See my website for a list of many more application specific codes

## Goal of patch-based AMR codes

- Make full use of existing solvers for Cartesian grids
- Operate locally on patches whenever possible
- Have the same order of accuracy as the single grid algorithm.
- Maintain conservation where appropriate
- Use local time stepping to maintain a constant CFL number across refinement levels,
- Fully couple solution between grids,
- Operate efficiently on latest hardware.

Goal is to do this without significant overhead associated with managing the grid hierarchy.

# Why are AMR codes difficult to write?

- Heterogeneous data structures for storing hierarchy of grids,
- Dynamically creating and destroying grids,
- Need a "factory" paradigm to create user defined auxiliary data arrays (material properties, metric terms, bathymetry, etc) needed for each new grid,
- Communication between patches,
- Parallel load balancing and IO,
- Efficient implementation of multi-rate time stepping schemes,
- User interface for mixed type equations and solvers,
- Error estimation, tuning for efficient use of grids,

•

#### ...and hard to use

- Time stepping methods beyond one-step, single stage methods, including multi-stage Runge-Kutta, IMEX, SSP, parallel-in-time, exponential integrators, HEVI, spectral deferred correction, ...
- Accuracy of multi-rate schemes for PDEs with mixed elliptic/ parabolic/hyperbolic terms.
- Elliptic and parabolic solvers (iterative? direct? Explicit? Implicit?)
- Refinement criteria?
- Higher order accuracy
- Complex physics
- Visualization
- Debugging and post-processing

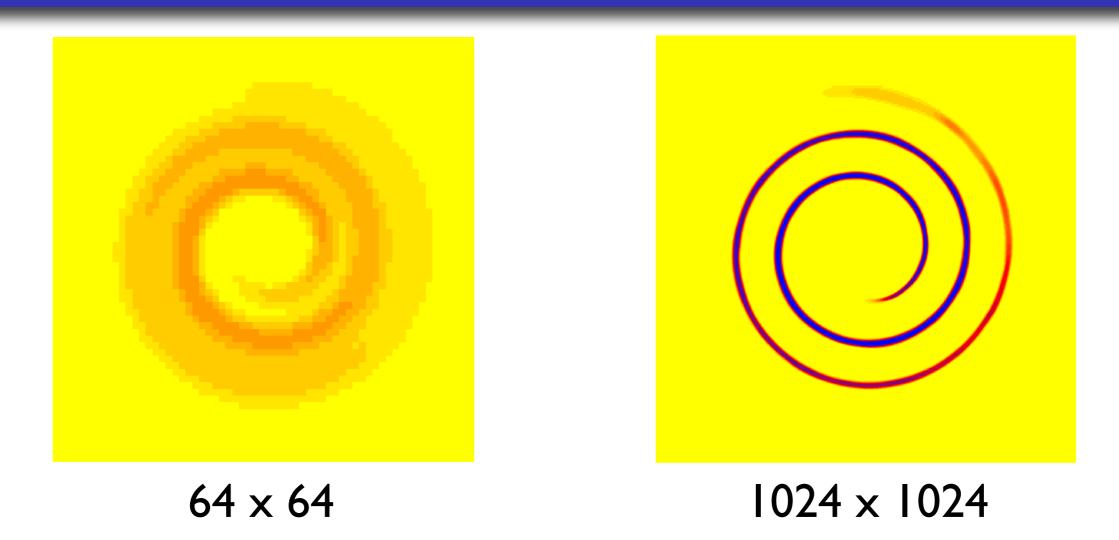
# AMR Skeptics?

- Coarse/fine boundaries with abrupt resolution changes are regarded with suspicion,
- Lack of good refinement criteria dampens enthusiasm for trying out AMR,
- Not obvious how to extend sophisticated numerical algorithms and applications to the adaptive setting,
- Physics parameterizations

When multi-resolution grids are used ...

- Multi-rate time stepping is not often used (it seems)
- The goals are often modest: "Do no harm!"
- One way coupling of regional, static grids

## Tracer transport



#### Tracer transport of pollutants, volcanic ash

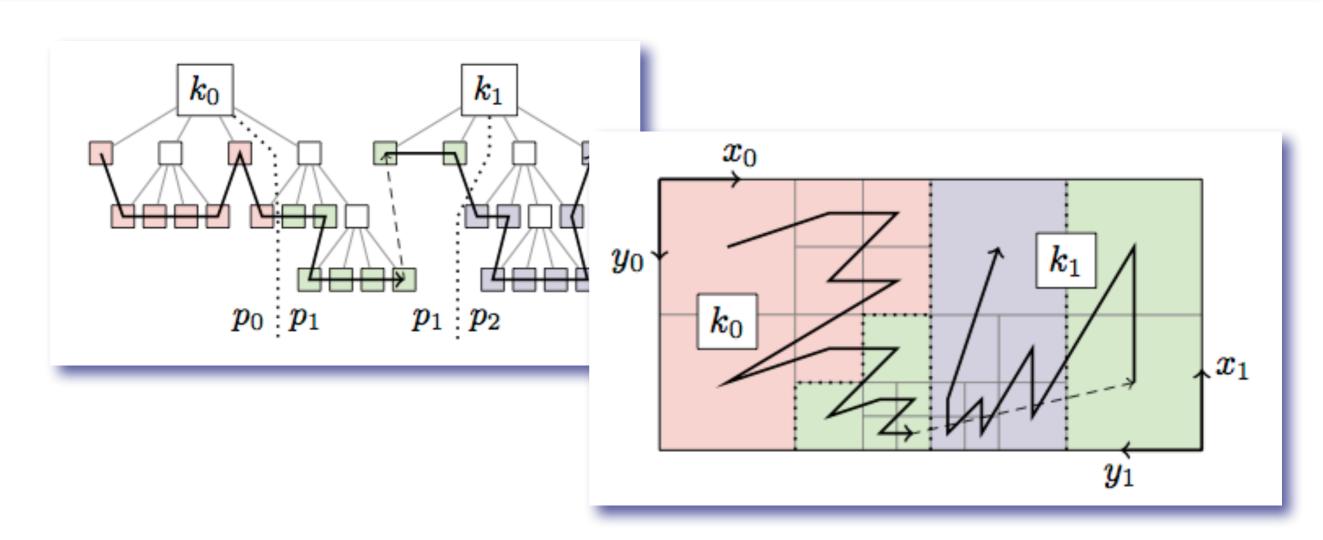
Behrens, J., Dethloff, K., Hiller, W., and Rinke, A. Evolution of small-scale filaments in an adaptive advection model for idealized tracer transport. Monthly Weather Review 128 (2000), 2976–2982.

# AMR for the computational mathematician

- Support for grid management that is separate from the numerics, that is intuitive, with easily manageable data structures,
- Support for multi-rate time stepping with flexibility to include new time stepping schemes (MOL solvers, for example),
- Easy to add diagnostics for convergence studies,
- Natural code for iterating over arrays (in Fortran?),
- Flat data structures little reliance on templates, and exotic object oriented data structures,
- Parallelism should happen automatically.
- Simple build system

Building your own code is reasonable if you start with...

# p4est - dynamic grid management



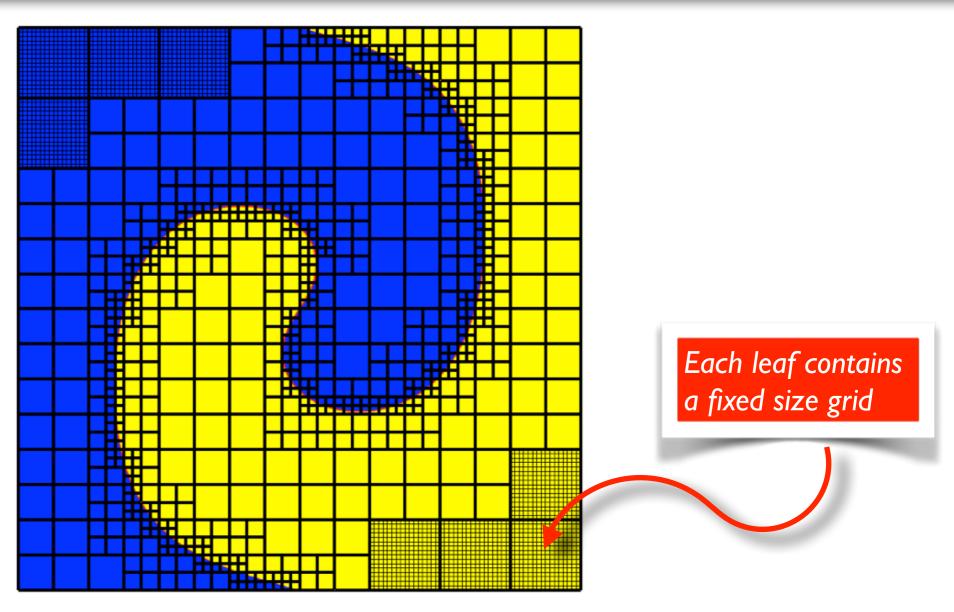
p4est (Carsten Burstedde, Univ. of Bonn) is a highly scalable library for dynamically managing an octree of grids.

Carsten Burstedde, Lucas C. Wilcox, and Omar Ghattas, "p4est: Scalable Algorithms for Parallel Adaptive Mesh Refinement on Forests of Octrees", SISC (2011)

#### Add solvers

- Wave propagation algorithm Clawpack (R. J. LeVeque) second order finite volume scheme for hyperbolic conservation laws.
  - assumes logically Cartesian smooth or piecewise smooth meshes,
  - suitable mapped Euclidean and non-Euclidean grids
  - Available in well tested Clawpack (www.clawpack.org)
- Runge-Kutta Chebyshev solvers for explicit diffusion problems (reaction diffusion)
- Flexibility in user choosing their own solver.

# AMR using ForestClaw

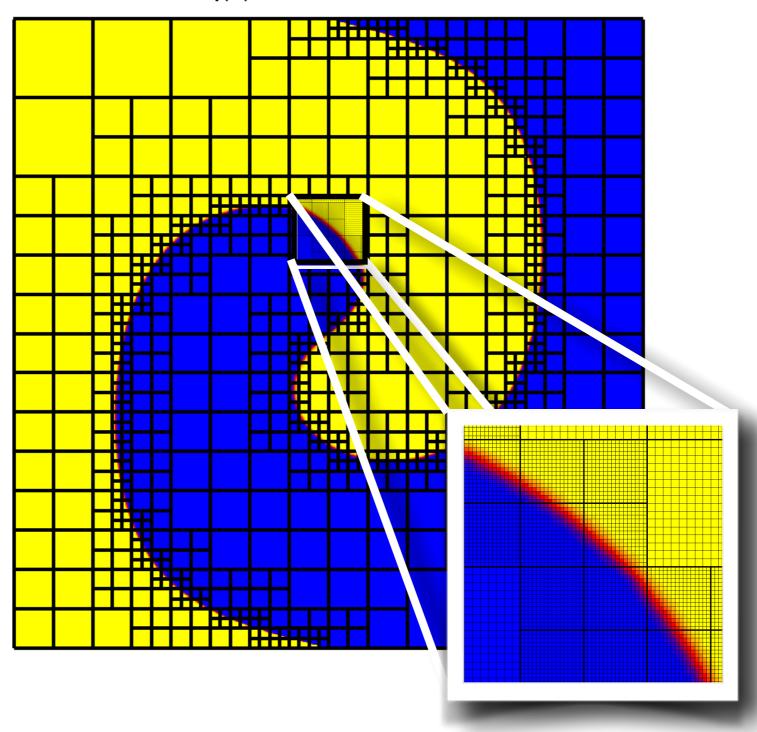


Local grid refinement based on subdividing quadrants of the computational domain.

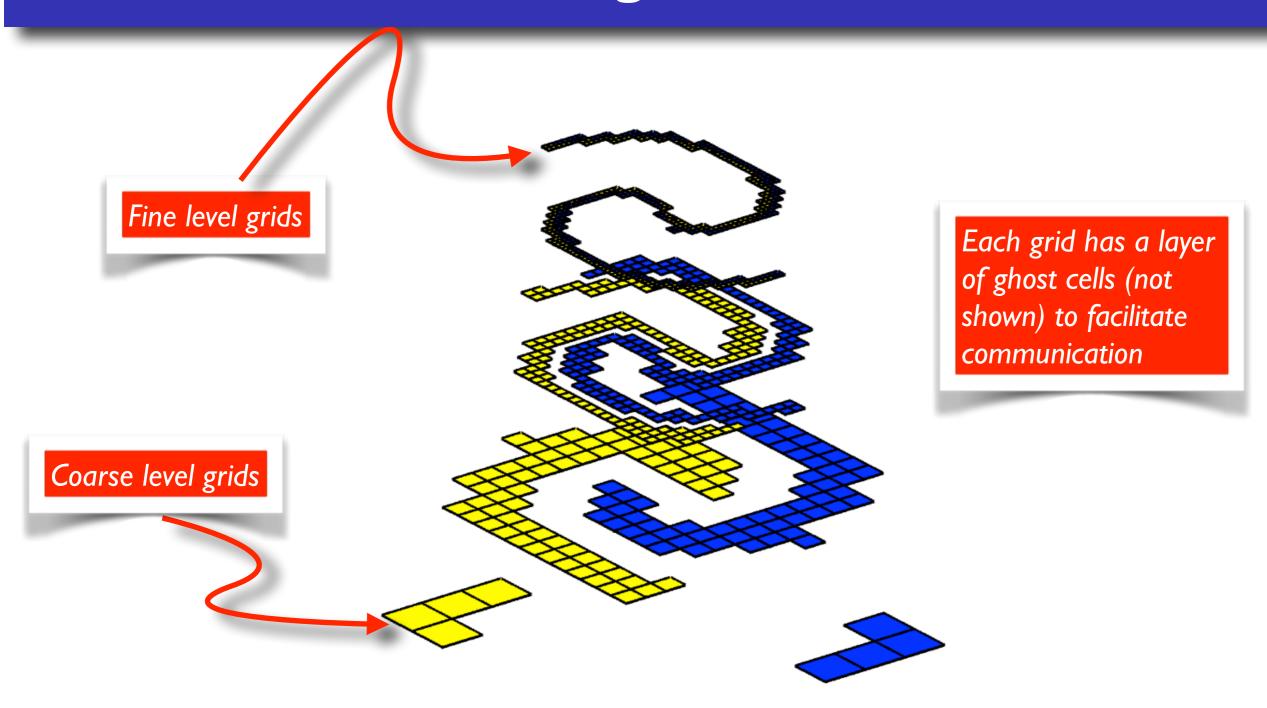
ForestClaw (D. Calhoun, C. Burstedde)

# AMR using ForestClaw

q(2) at time 1.0000



# AMR using ForestClaw

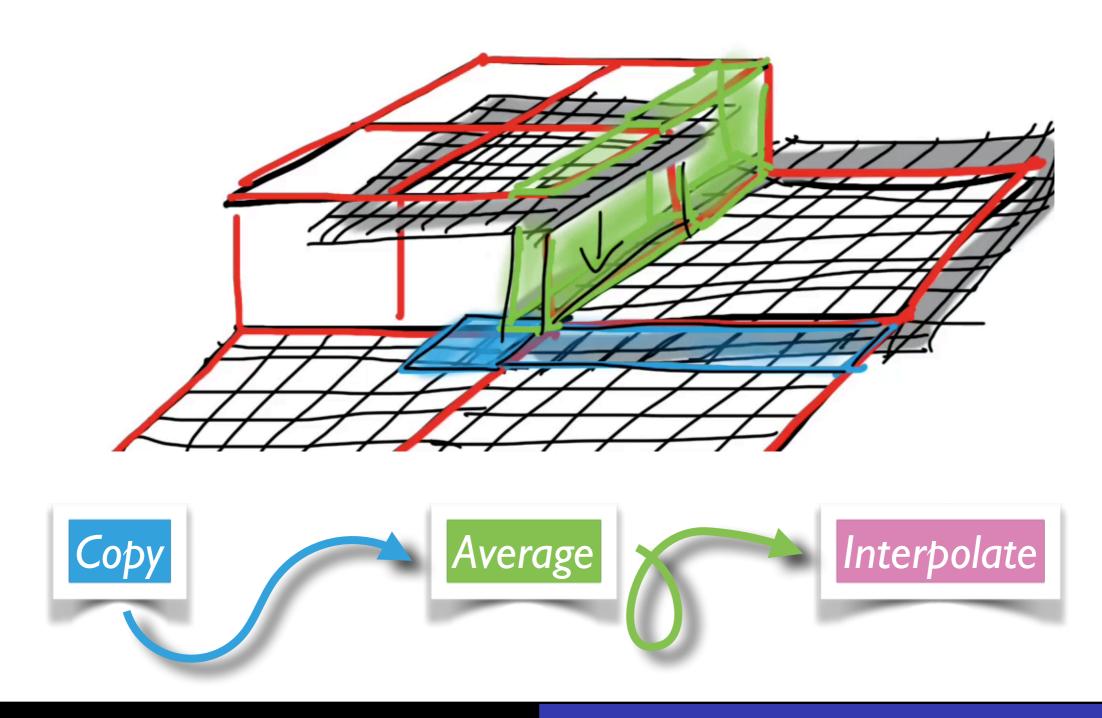


Quadtree based refinement

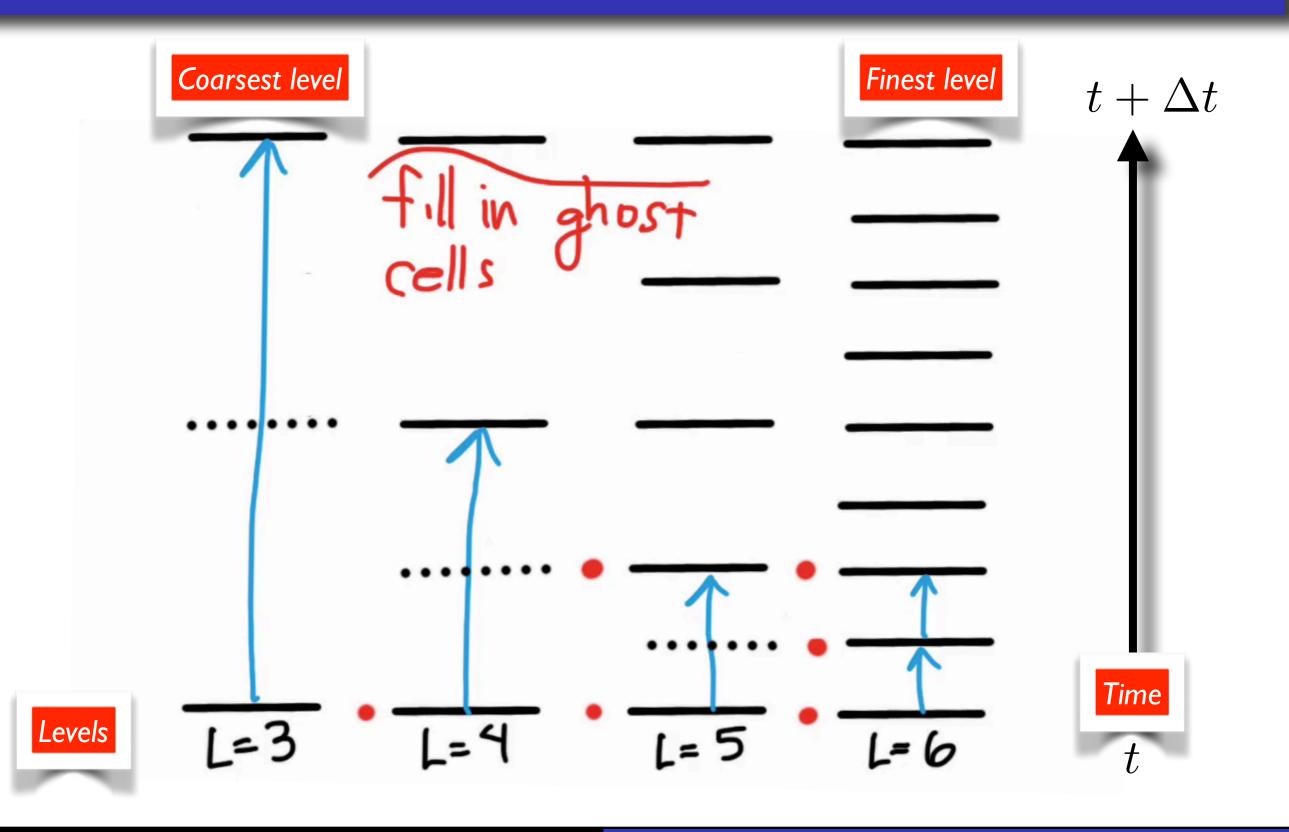
#### Details

- Ghost cell exchanges
- Multi-rate time stepping
- Parallel communication

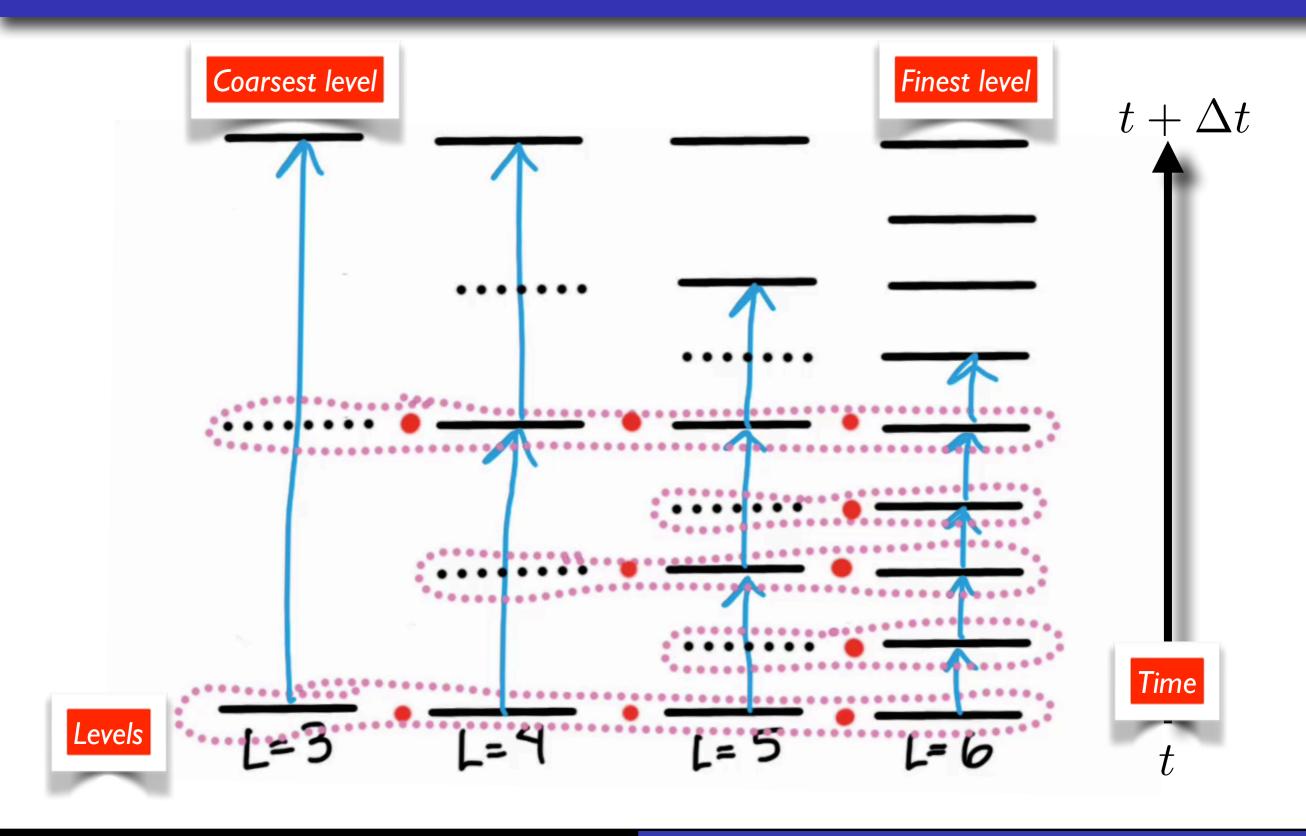
# How are ghost cells filled?



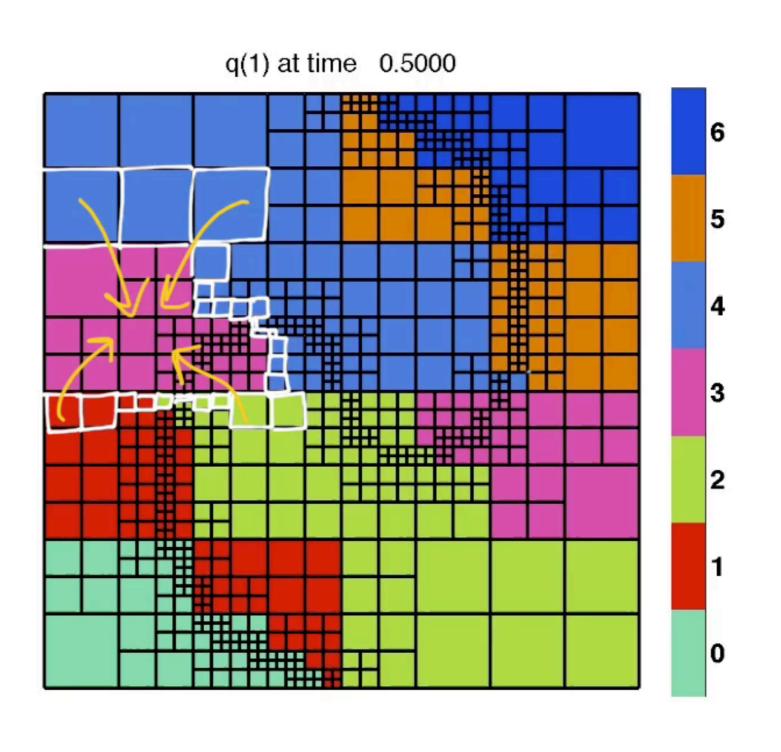
# Multi-rate time stepping



# Multi-rate time stepping

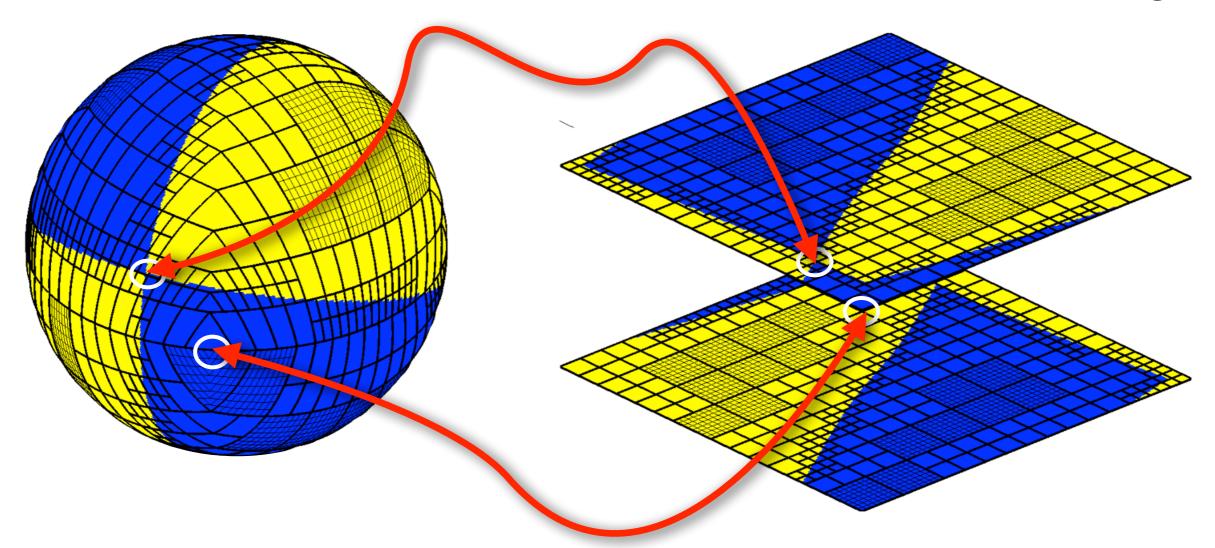


# Parallel patch exchange



# Multiblock sphere grid

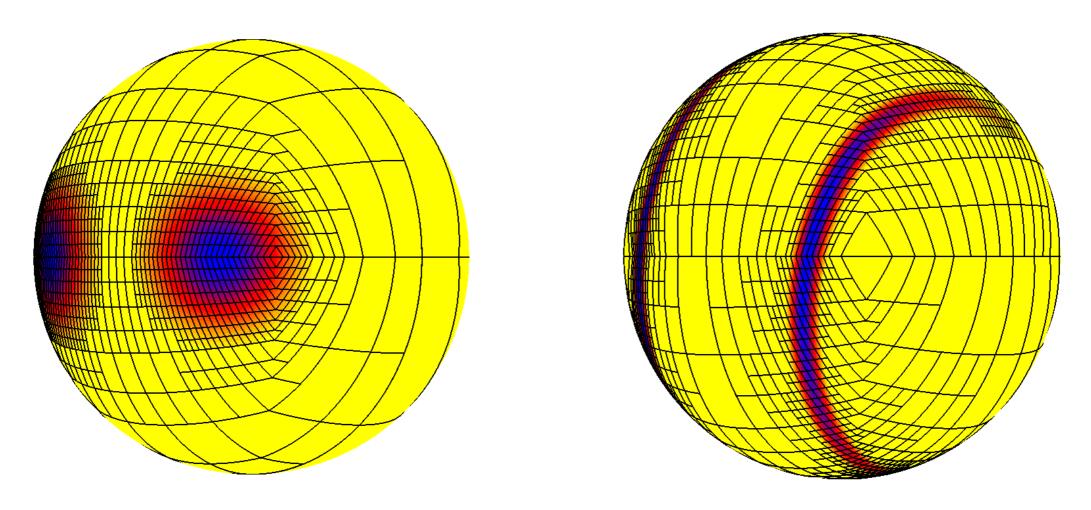
#### "effective" N x N grid



D. Calhoun, C. Helzel and R. J. LeVeque, "Logically rectangular grids and finite volume methods for PDEs in circular and spherical domains", SIAM Review, 2008.

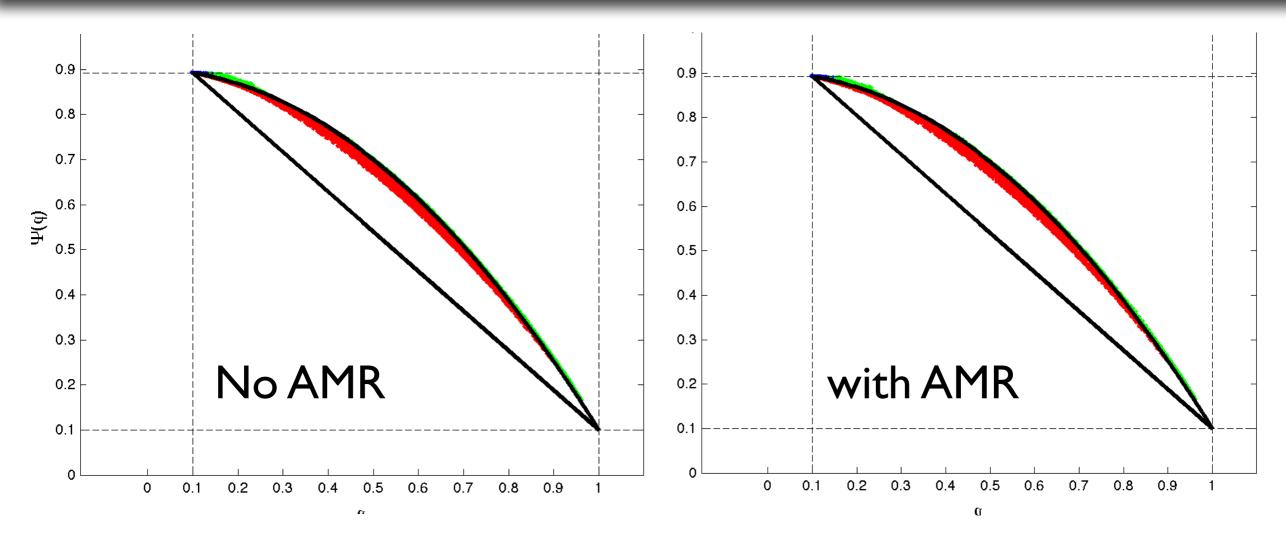
# Mixing diagnostic

Preservation of functional relationship between tracers.



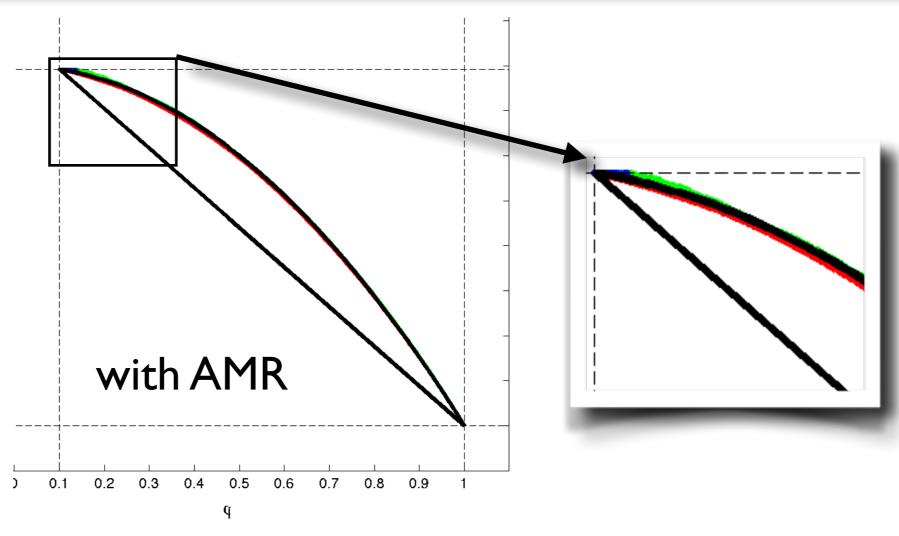
Lauritzen, P. H., Skamarock, W. C., Prather, M. J., and and, M. A. T. A standard test case suite for two-dimensional linear transport on the sphere. Geoscientific Model Development 5 (2012), 887–901.

# Mixing diagnostics (256 x 256)



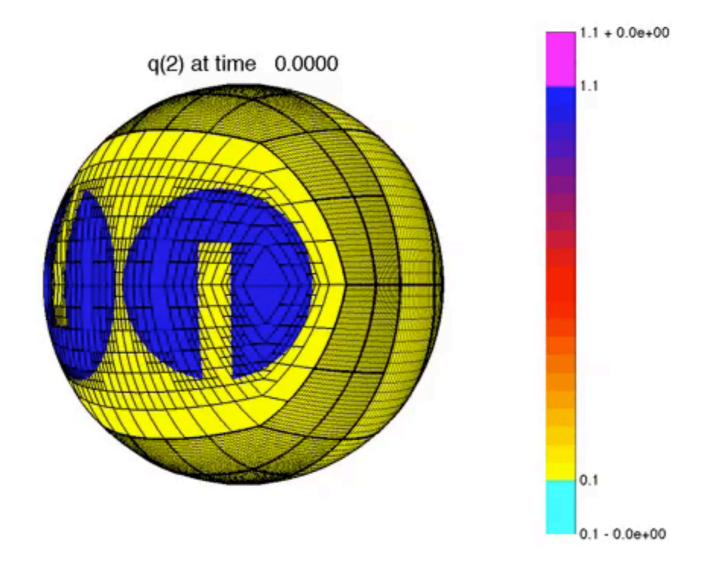
	Diagnostic	Fraction	Diagnostic	Fraction
Real mixing (r)	5.45E-04	0.7565	1.68E-04	0.7709
Range preserving mixing (g)	1.49E-04	0.2070	4.2E-05	0.1925
Under and over shoots (b)	2.63E-05	0.0365	7.98E-06	0.0366

# Mixing diagnostic (1024 x 512)



	Diagnostic	Fraction
Real mixing (r)	1.5586E-05	0.6543
Range preserving unmixing (g)	6.9279E-06	0.2908
Under and over shoots (b)	1.3079E-06	0.0549

# NCAR Tracer Transport Benchmark



Lauritzen, P. H., Ullrich, P. A., Jablonowski, C., Bosler, P. A., Calhoun, D., Con-ley, A. J., Enomoto, T., Dong, L., Dubey, S., Guba, O., Hansen, A. B., Kaas, E., Kent, J., Lamarque, J.-F., Prather, M. J., Reinert, D., Shashkin, V. V., Skamarock, W. C., Sorensen, B., Taylor, M. A., and Tolstykh, M. A. A standard test case suite for two-dimensional linear transport on the sphere: results from a collection of state-of-the-art schemes. Geoscientific Model Development 7 (2014), 105–145.

# Parallel performance - swirl example

strategy			wall clock time		
mesh	remesh	partition	time step	P = 16	P = 256
uniform	none	by count	global	3961.	256.
AMR	every step	by count	global	252.	54.6
AMR	every 4	by count	global	178.	39.7
AMR	every step	by count	subcycle	99.9	17.3
AMR	every 4	by count	subcycle	87.2	14.0
AMR	every step	by weight	subcycle	95.7	18.2
AMR	every 4	by weight	subcycle	84.4	14.2

# Factor of ~40 speedup for 16 processors, and close to 20 on 256 processors

C. Burstedde and D. Calhoun and K. Mandli and A. R. Terrel, ForestClaw: Hybrid forest-of-octrees AMR for hyperbolic conservation laws'', Proceedings of ParCo 2013, September 10-13, 2013, Technical University of Munich, Munich, Germany. (2013)

#### Goals and motivation

- Develop framework for general multi-rate time stepping schemes (work with D. Ketcheson)
- Improve parallel efficiency
- Handle general mapped multi-block case

Work towards full 3d simulations, with a stop along the way at 2.5d (refinement in horizontal only) for modeling ash cloud transport.

see <a href="http://www.forestclaw.org">http://www.forestclaw.org</a>

# Ash cloud modeling

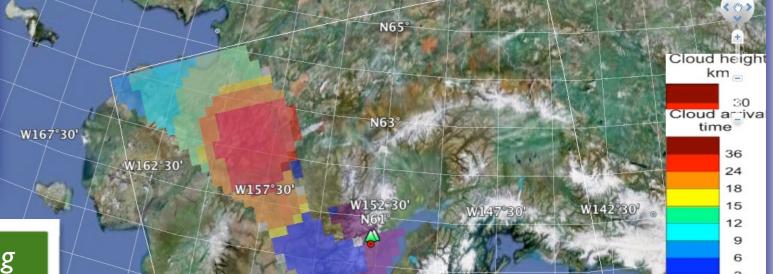


Ash3d

'Hours after

Google earth

Eye alt 1542.64 km



- Split horizontal, vertical time stepping
- Fully conservative,
- Eulerian, finite volume
- Algorithms based on wave propagation

Ash3d: A finite-volume, conservative numerical model for ash transport and tephra deposition, Schwaiger, Denlinger, Mastin, JGR (2012)