

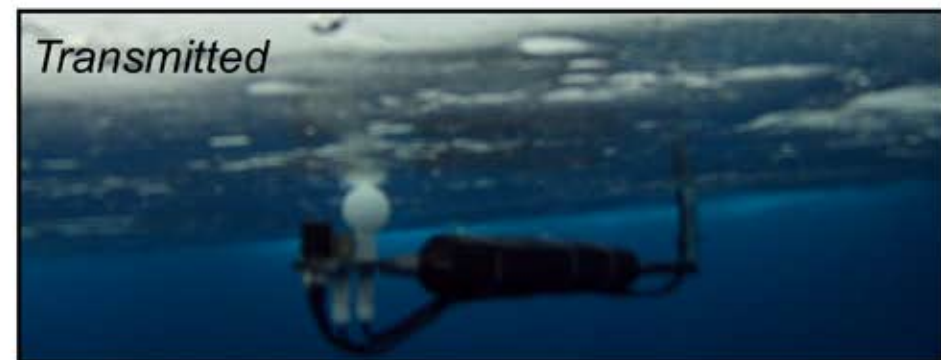
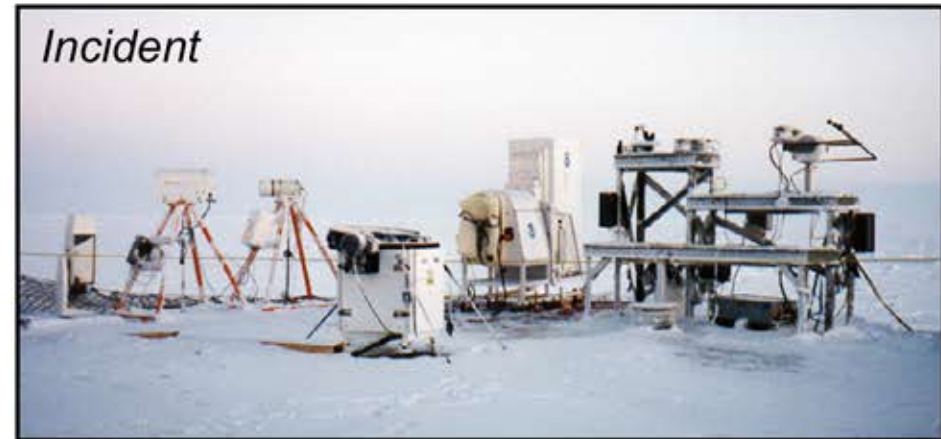
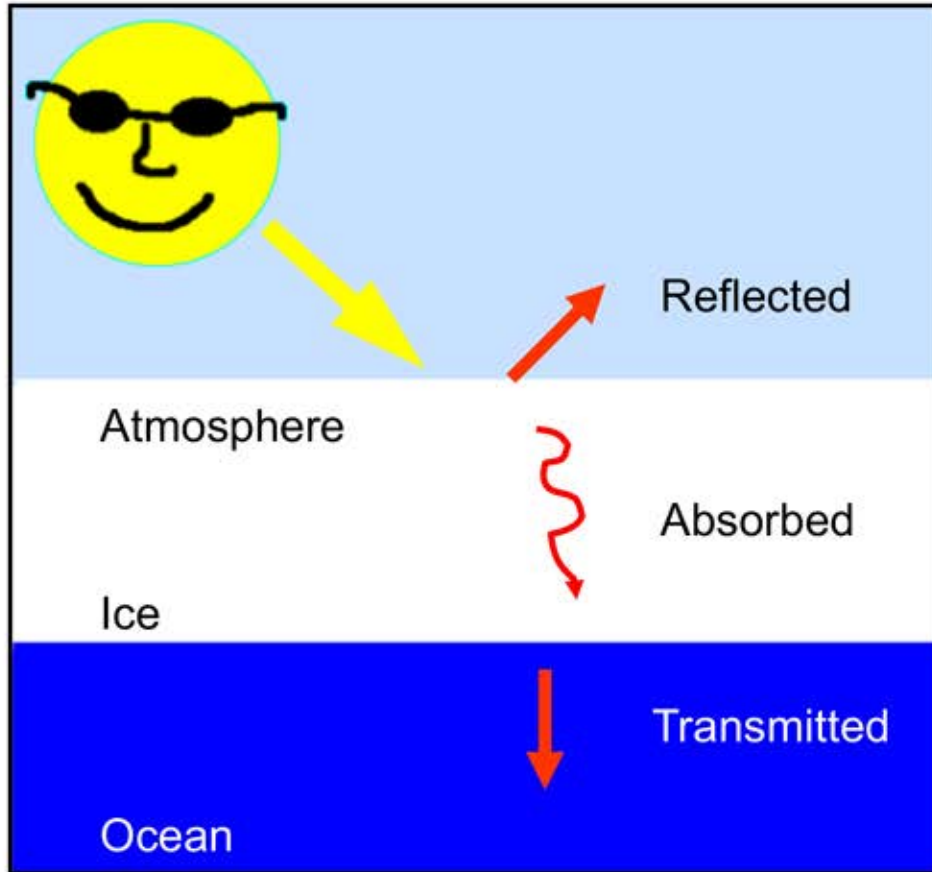
# Fun with photons

**The interaction of sunlight with the ice – ocean system**



*Don Perovich Thayer School of Engineering at Dartmouth*

# Where does all the sunshine go?

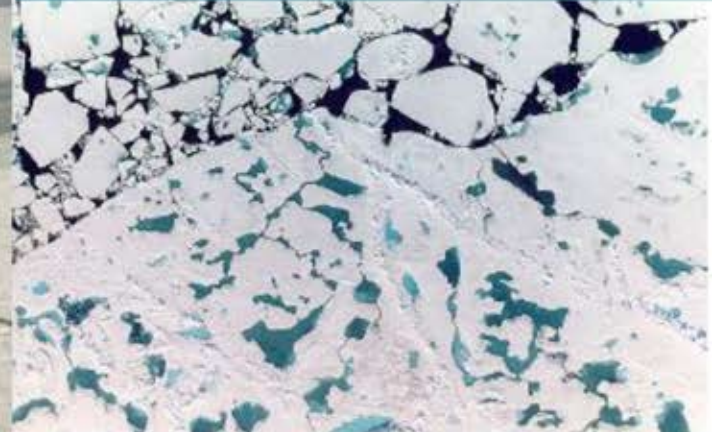


Incident = reflected + absorbed + transmitted

- Only three possible fates for sunlight
  - reflected back to atmosphere
  - absorbed in snow and ice
  - transmitted to ocean
- Determine over large scale

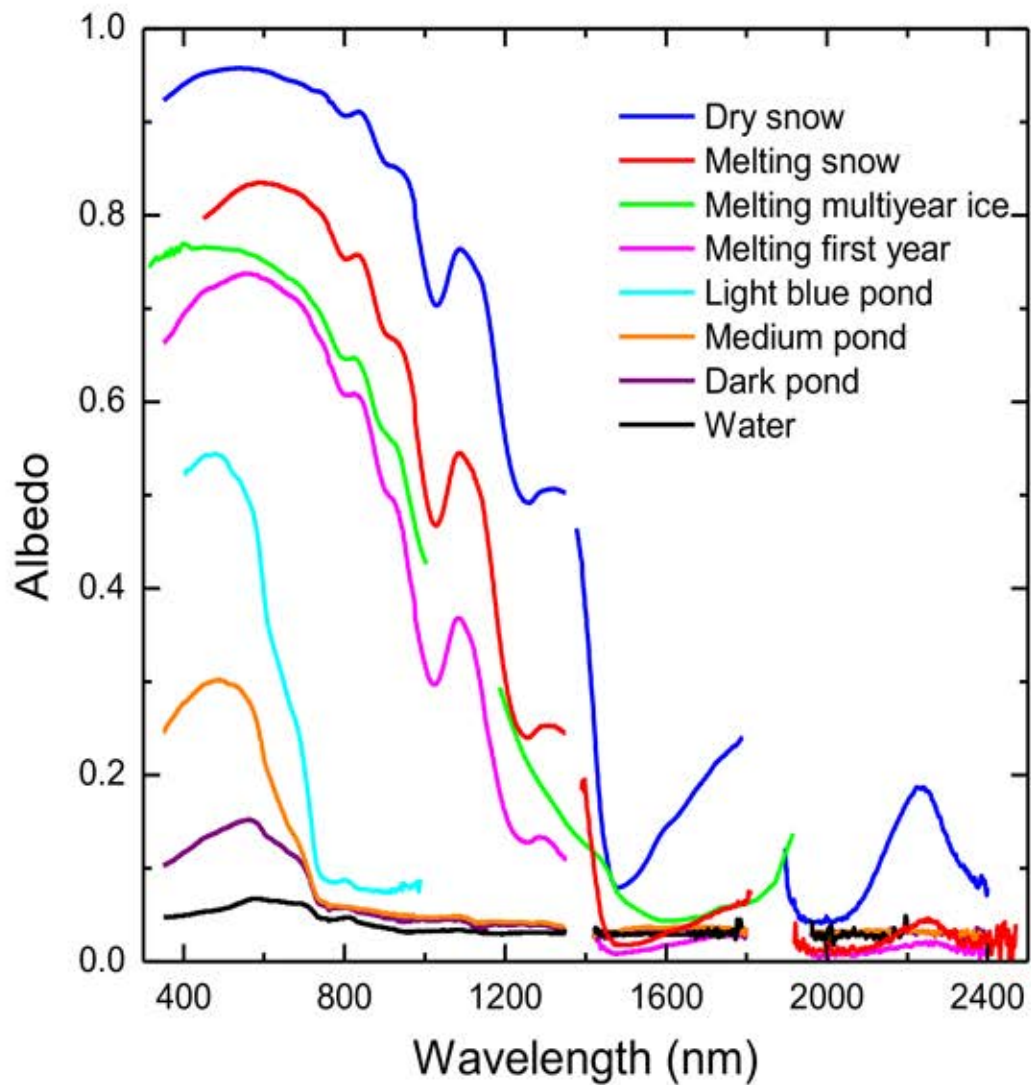
***Follow the Photons. How hard can it be?***

# Spatial and temporal variability



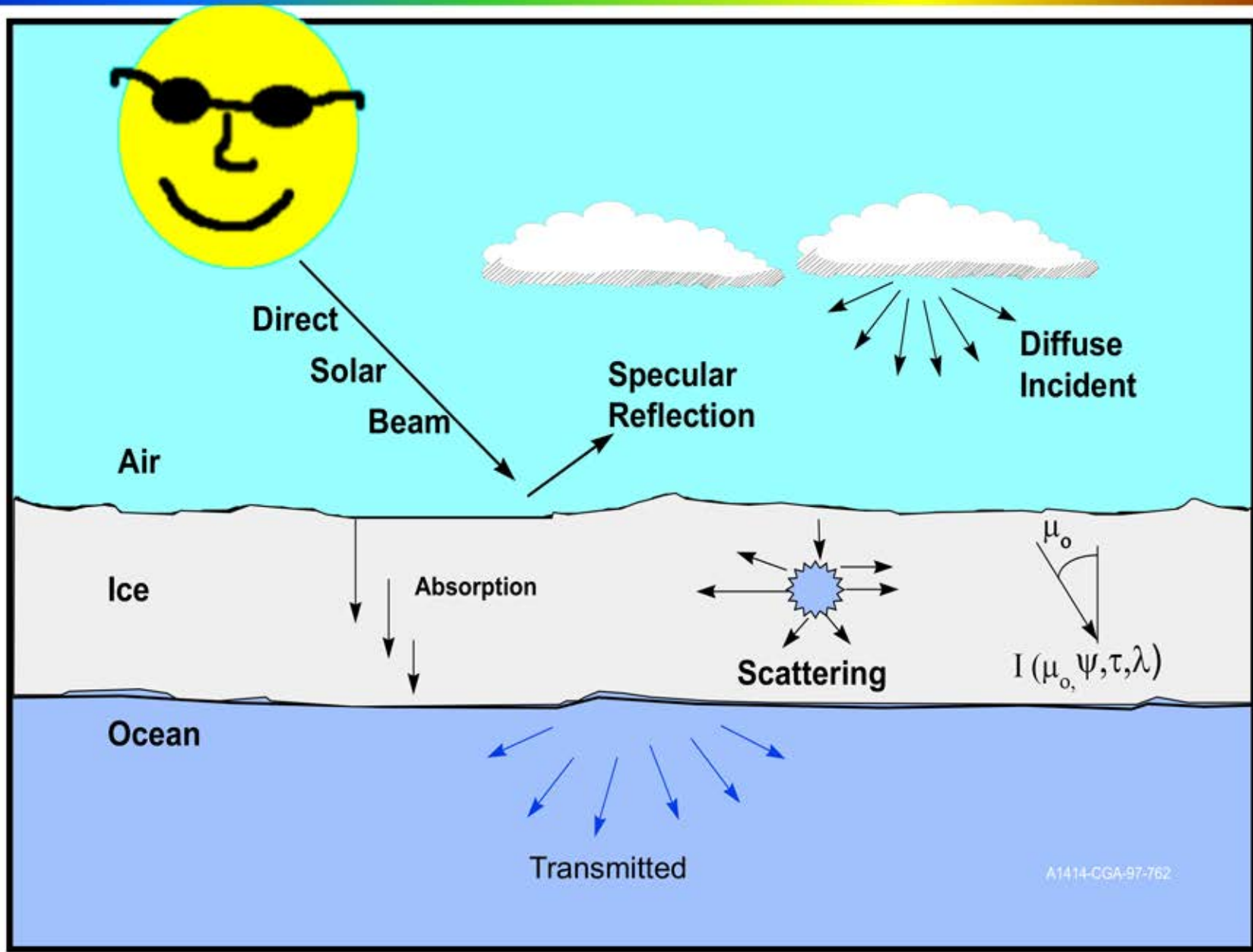
*Very, very hard*

# Albedo



***Tremendous variability – almost the entire range of albedo***

# 1. Radiative transfer

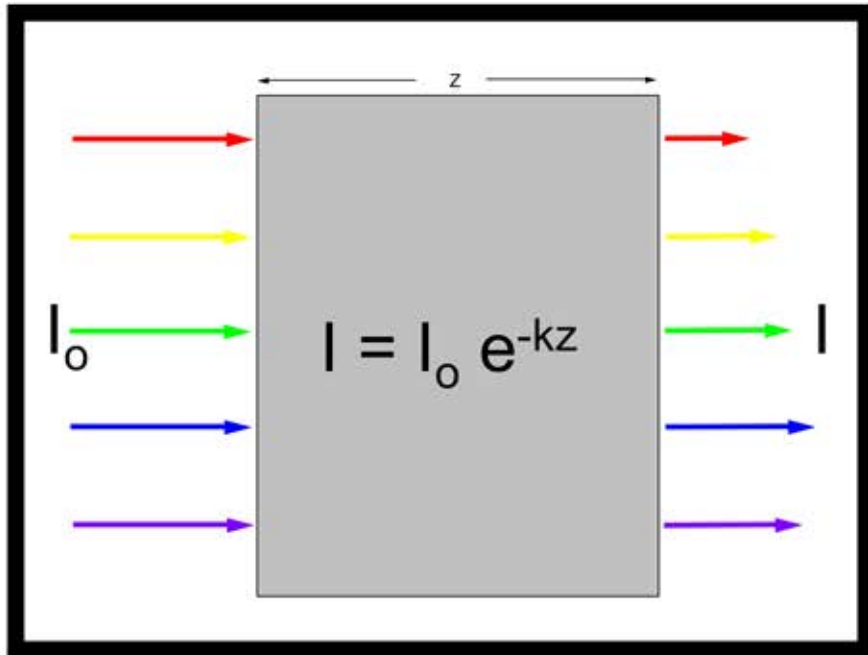


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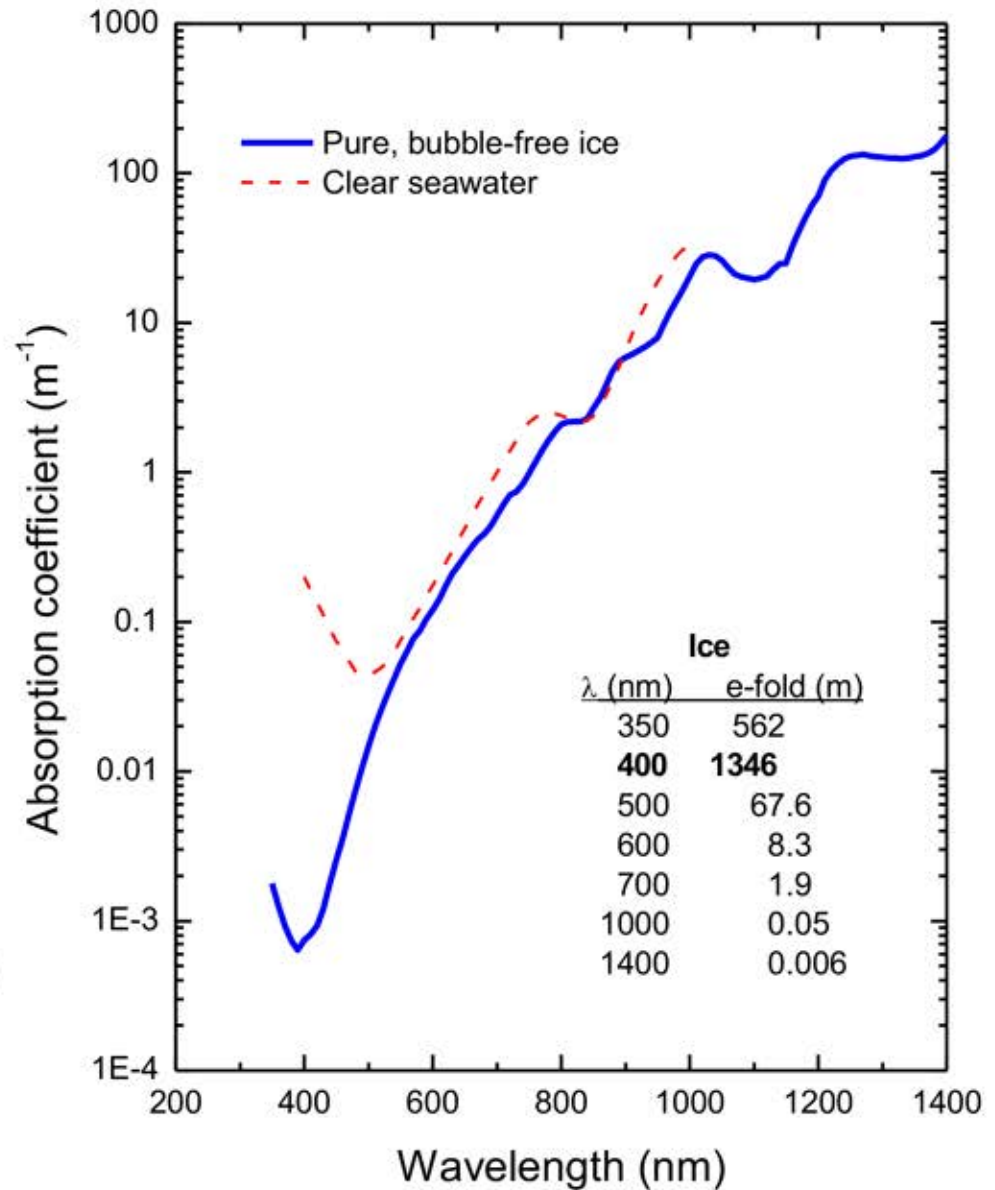
***Two processes...absorption and scattering***

# Absorption

## Absorption



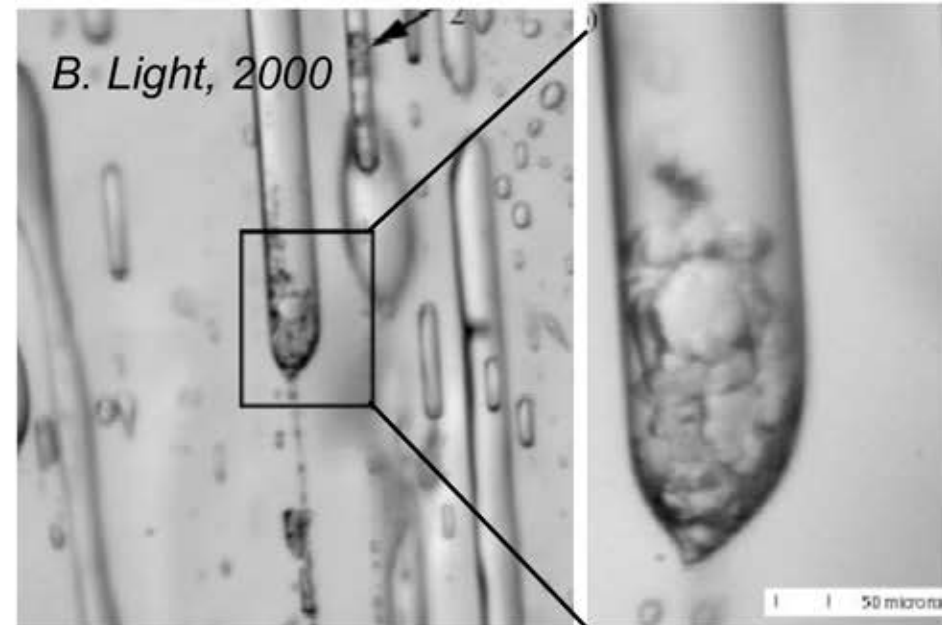
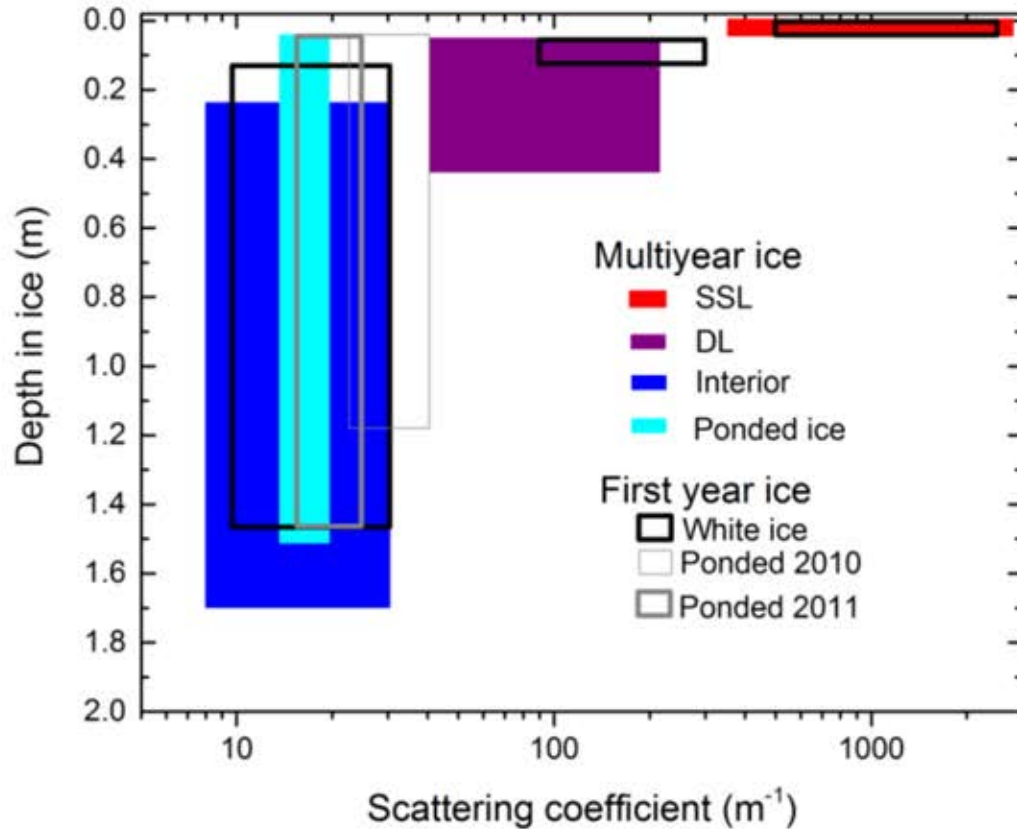
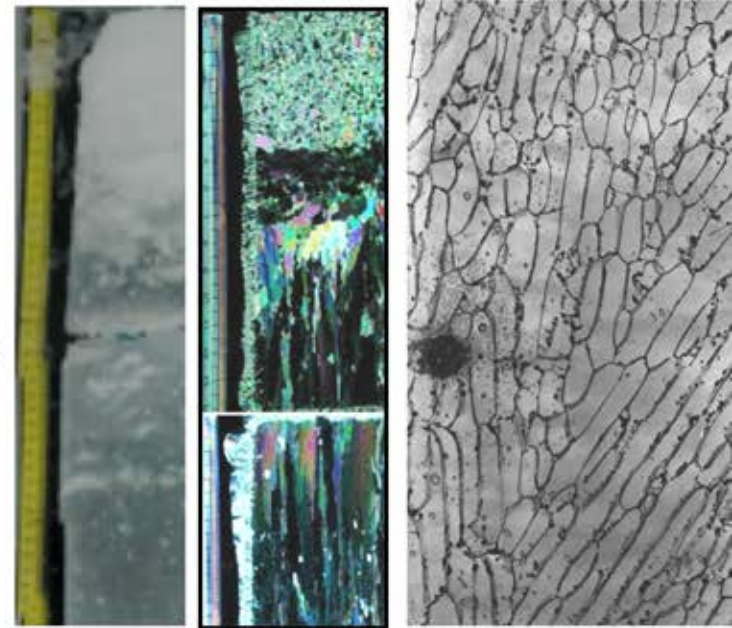
- Defined by absorption coefficient ( $k \text{ m}^{-1}$ )
- Sea ice is primarily ice and brine
- Coefficients for ice and brine similar
- Strong wavelength dependence



***Spectral signatures are due to absorption***

# Scattering

- Scattering coefficient and phase function
- Scattering is all about index of refraction and interfaces
- Scattering is roughly constant with wavelength.
- Scatterers are snow, brine pockets, air bubbles, salts
- Snow scattering coefficients are huge, sea ice are large



**Changes in magnitude are due to scattering**

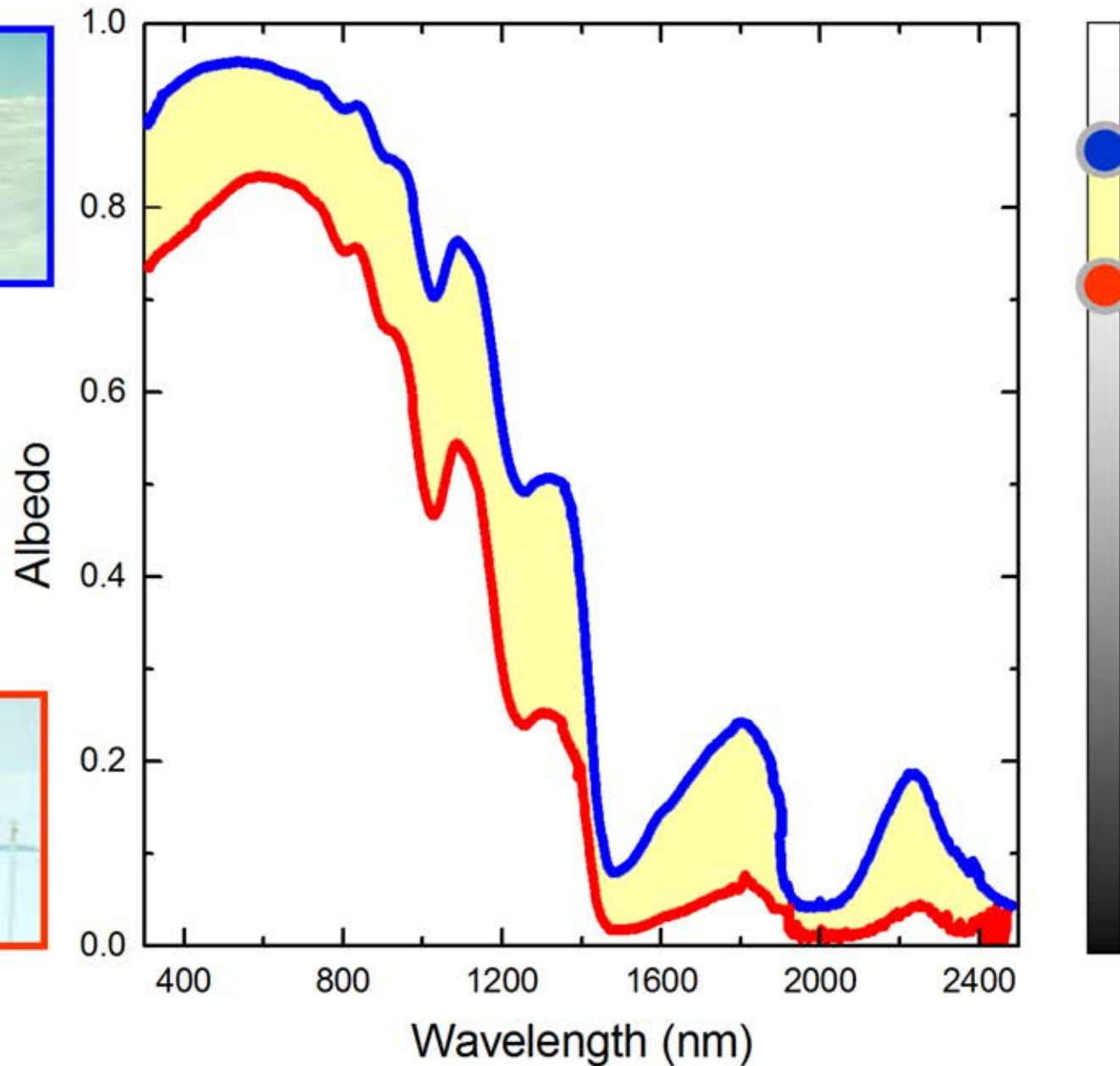
## 2. Surface state rules albedo



***Albedo is strongly influenced by surface state***

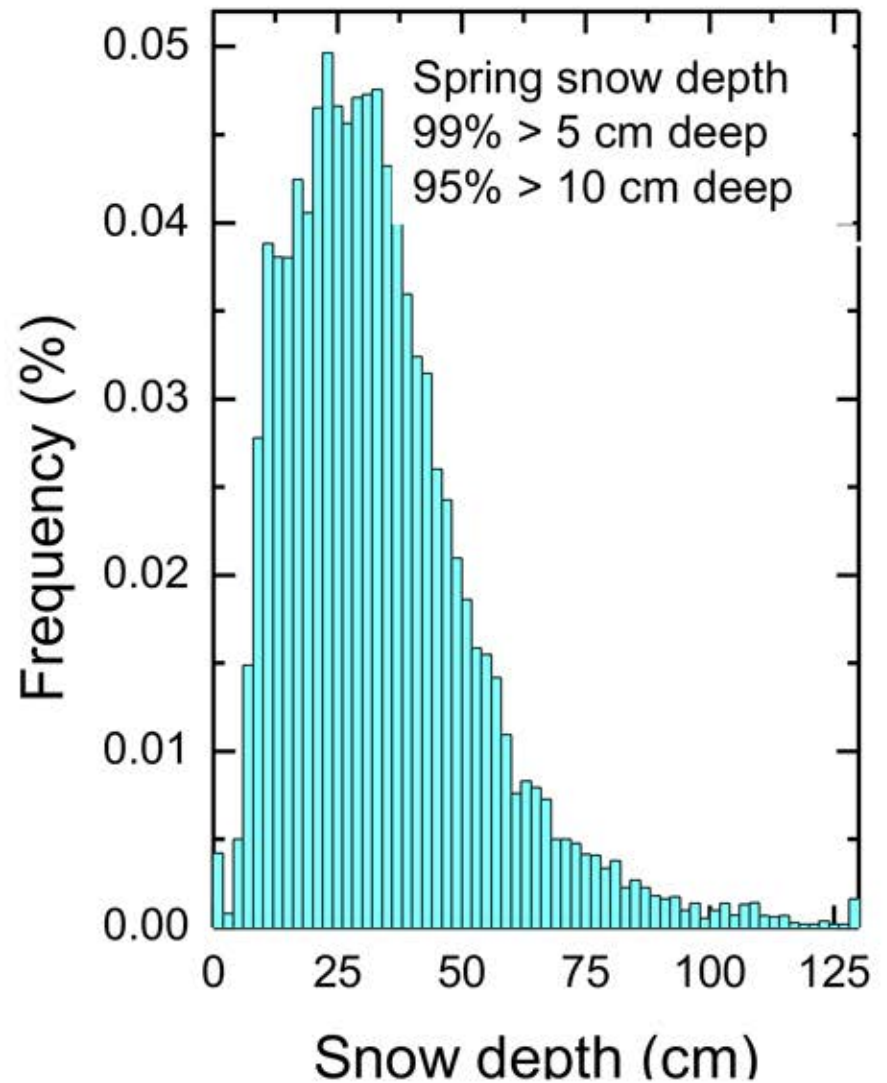
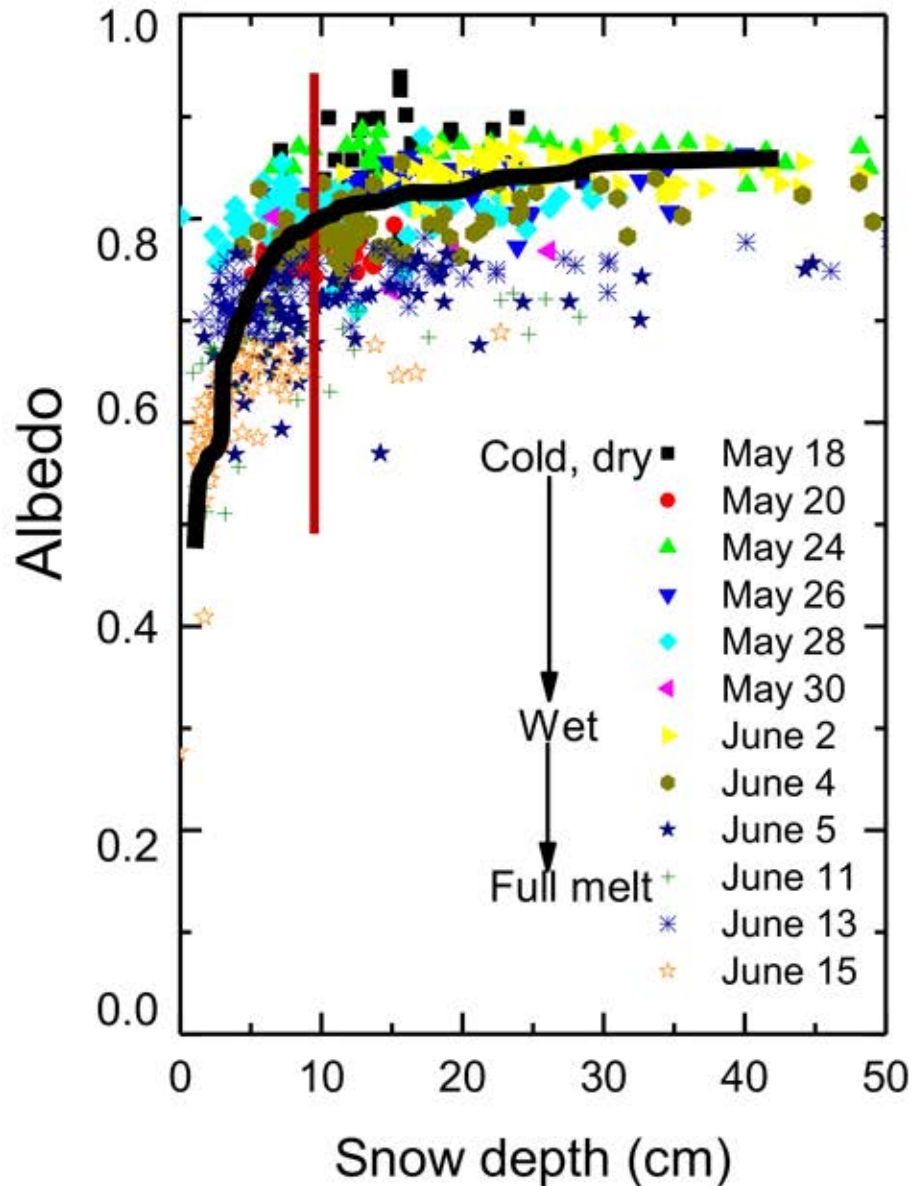


# Snow – the super scatterer



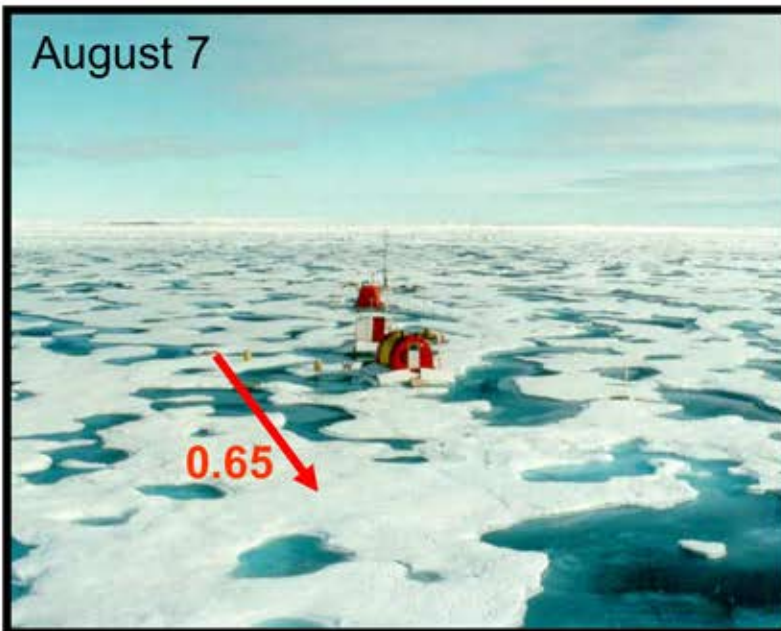
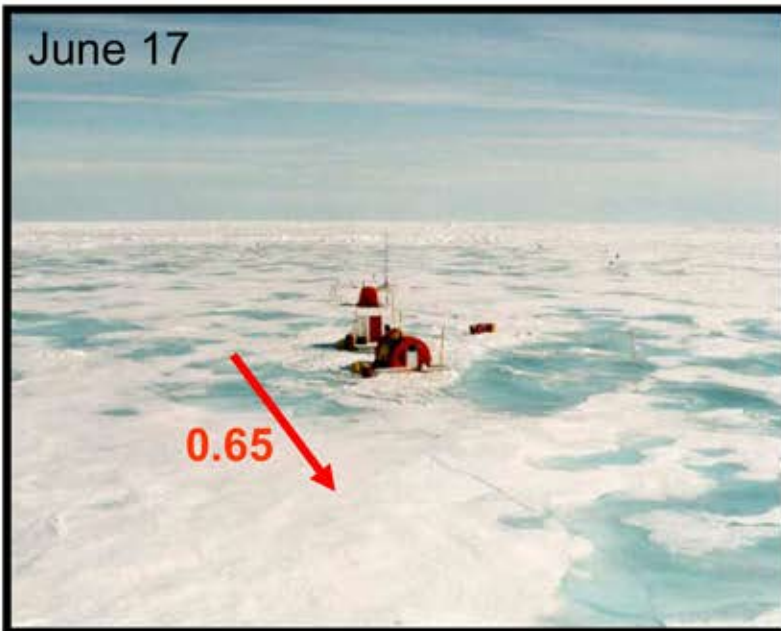
***Many air – ice interfaces mean large albedo***

# Snow – a little goes a long way



***Optically thick at 5 to 10 cm***

# The amazing SSL



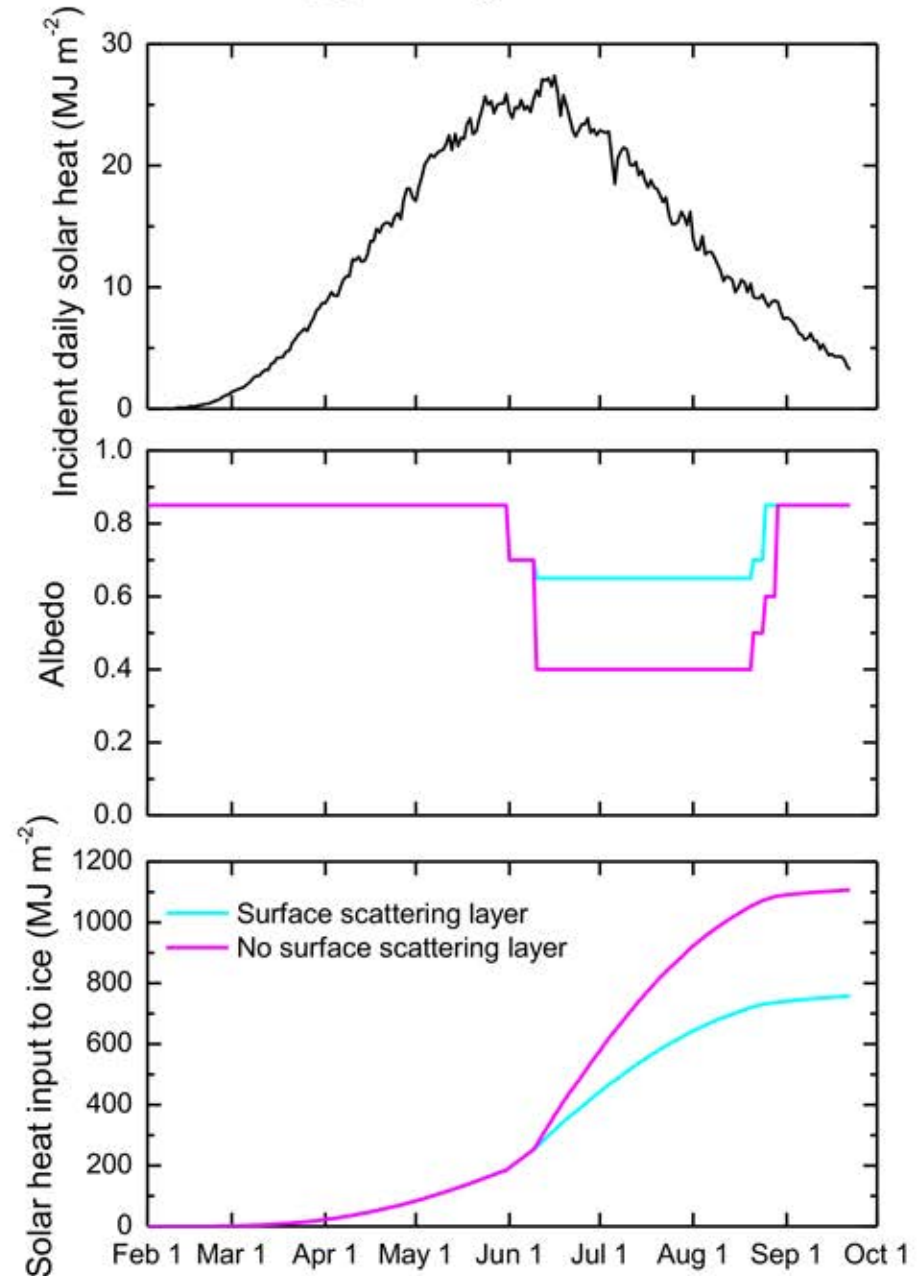
- Surface scattering layer - SSL
- Looks like snow, but it isn't!
- All the snow plus 50 cm of ice melted
- 1-3 cm thick deteriorated ice layer
- Self-renewing
  - ice is translucent, sunlight penetrates
  - ice is porous, meltwater drains
  - ice breaks into fragments
  - grows on sunny days
  - thins on cloudy days



***Bare ice has constant albedo due to SSL***

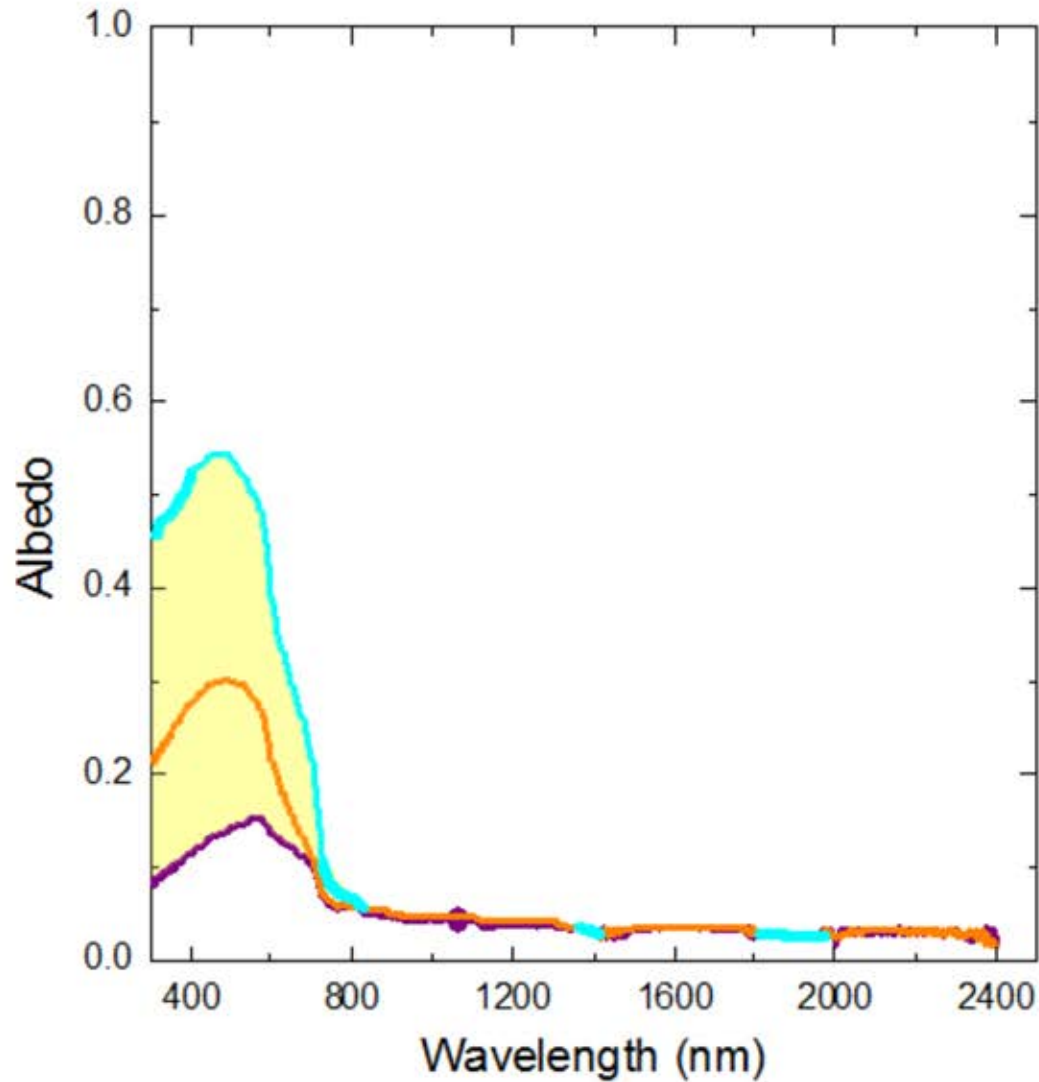
# Does the surface scattering layer matter?

- Consider the Beaufort Sea area
- Average reanalysis incident sunlight
- Albedo with SSL = 0.65
- Albedo without SSL = 0.40
- Extra solar heat likely goes to melting
- Giving 114 cm of additional melt



***Yes! It is why the ice survives***

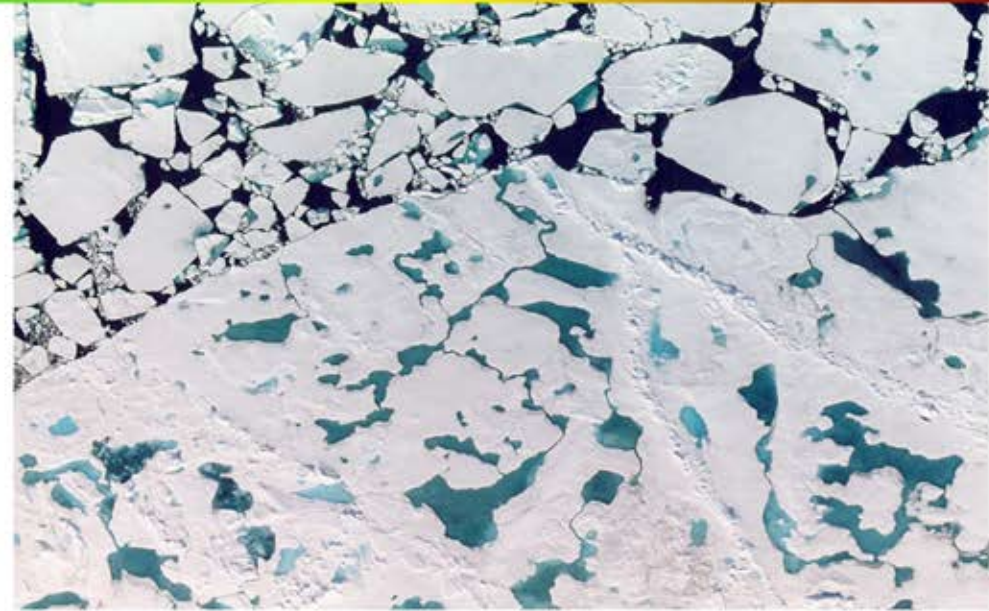
# Melt ponds – no surface scattering



***No scattering in water. It is all about the underlying ice***

# 3. Things are changing

- Area of ice is decreasing
- Start of melt is earlier
- End of melt is later
- Shift from multiyear to first year



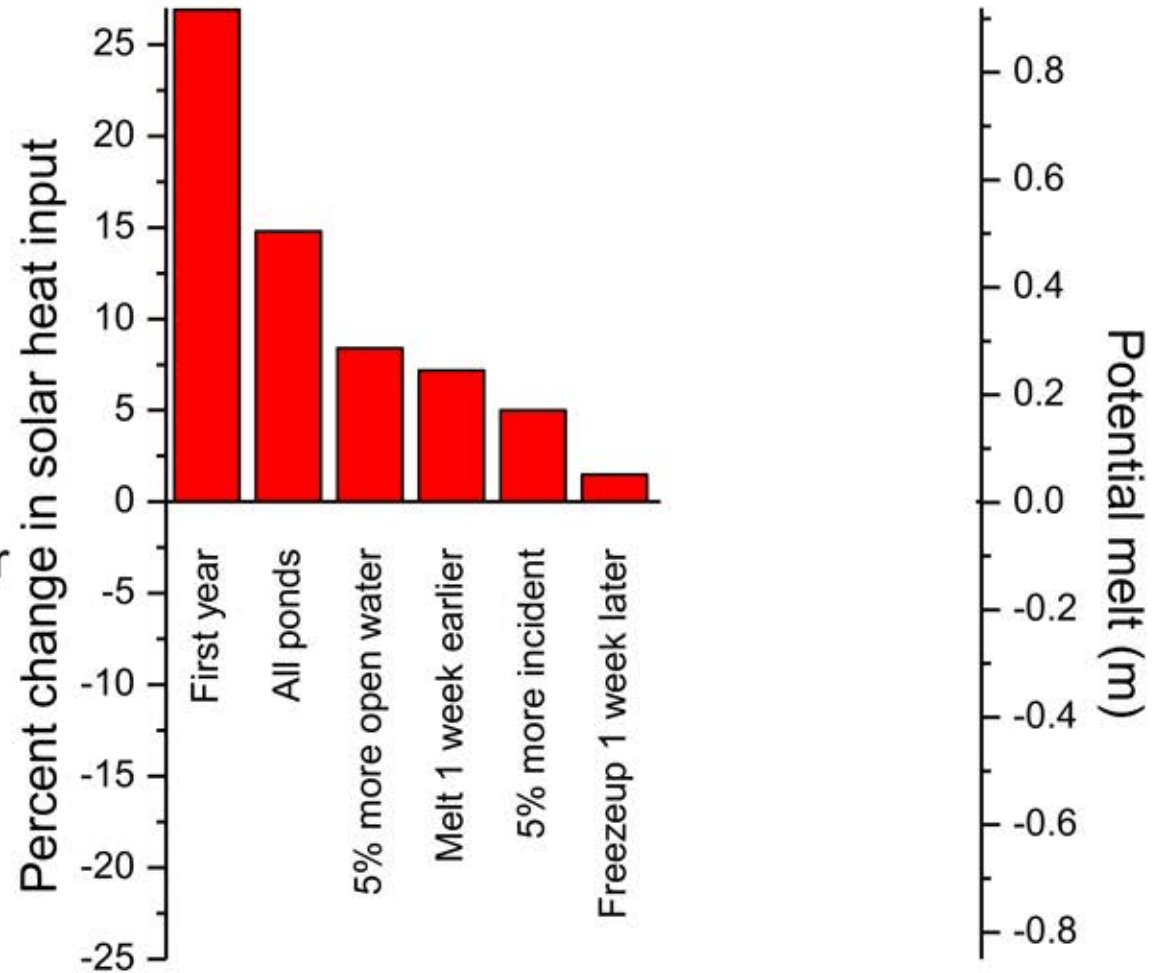
***Some matter more than others***

# What is the impact on solar heat input?

$$\text{Solar heat input} = \text{Heat absorbed in ice} + \text{Heat absorbed in ocean}$$

## Compare to standard case

- Keep everything the same...  
except for one variable
- Incident sunlight
- Melt onset
  - 1 week earlier
- Start of freezeup
  - 1 week later
- Ice type
  - First year instead of multiyear
- Ice concentration
  - 0.05 more open water
- Melt ponds
  - All ponds

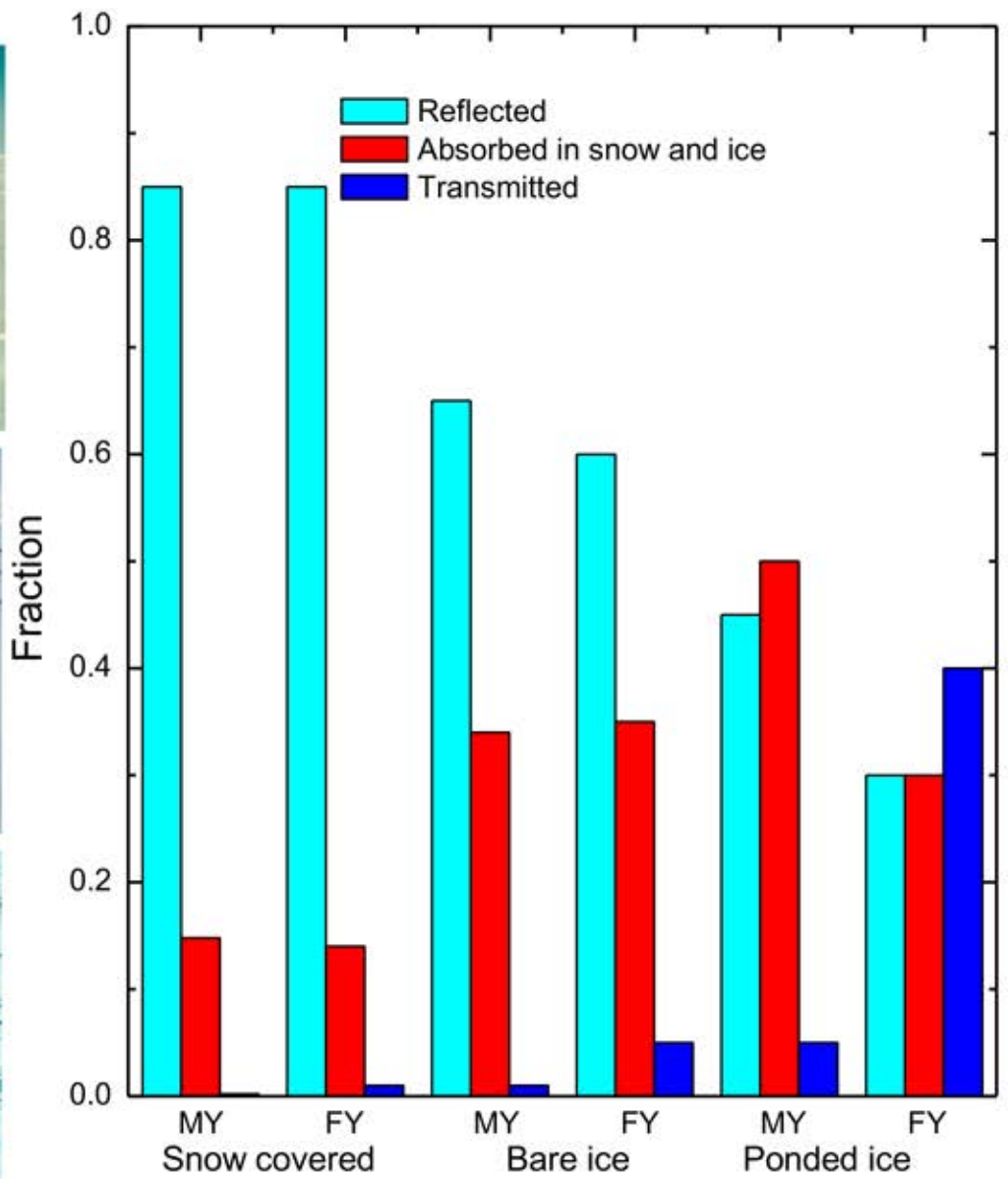


***Current trends mean more solar input***

# Changing ice, changing light – FY vs. MY

First year ice

Multiyear ice



***First year ice transmits much more sunlight to ocean***



# 4. Ice impacts primary productivity

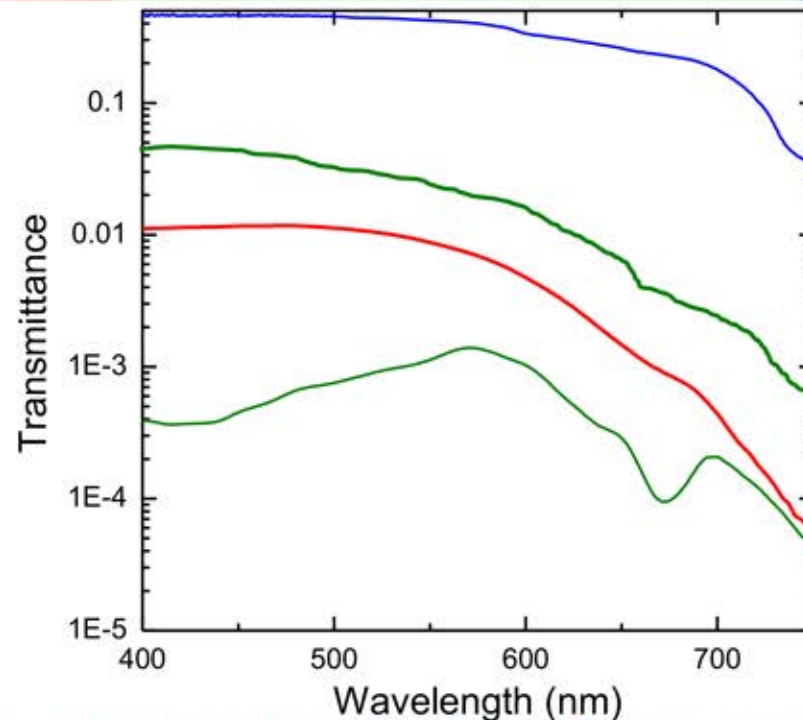
MY, snow covered ice



FY, snow covered ice






FY, ponded ice



***Transmission depends on surface, snow, ice, and ???***

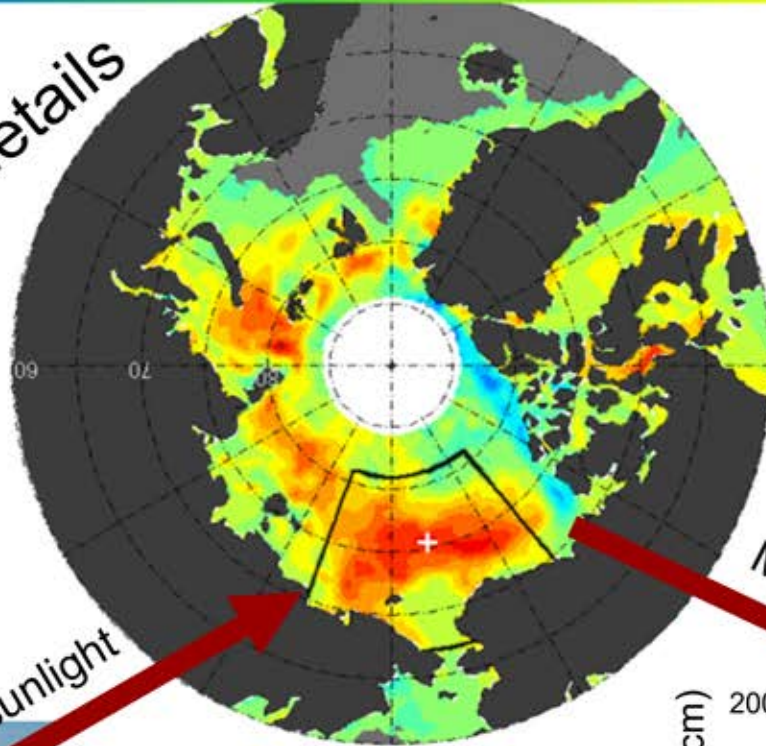
# Productivity in and under the ice

| Thick, MY, snow covered ice<br>May 1998  | Thin, FY, snow covered ice<br>June 2014   | Thin, FY, ponded ice<br>July 2011  |
|--|---|--|
|   |   |   |
| Not much   | Considerable ice algae  | Phytoplankton bloom  |
|  |  |  |

***Changing ice changes light changes ecosystems***

# 5. Beware the ice albedo feedback

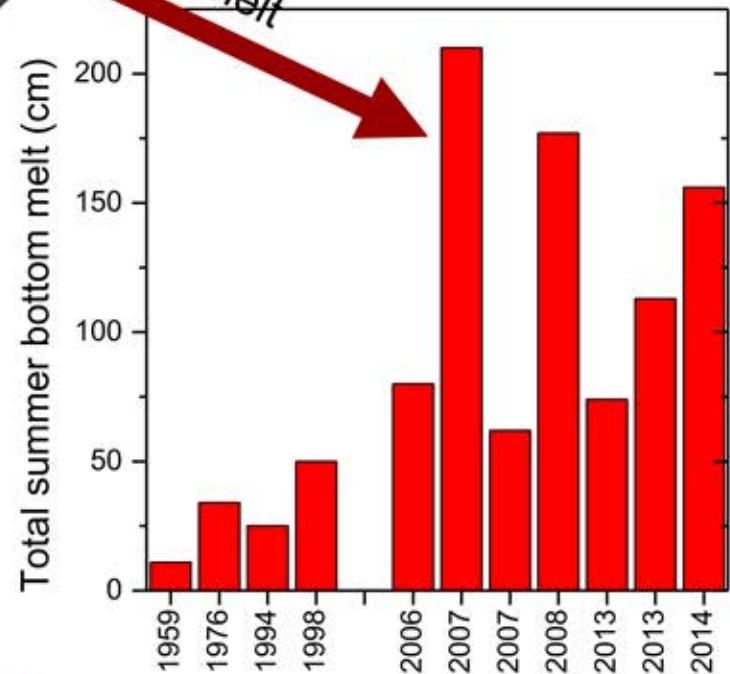
See my poster for the details



More absorbed sunlight

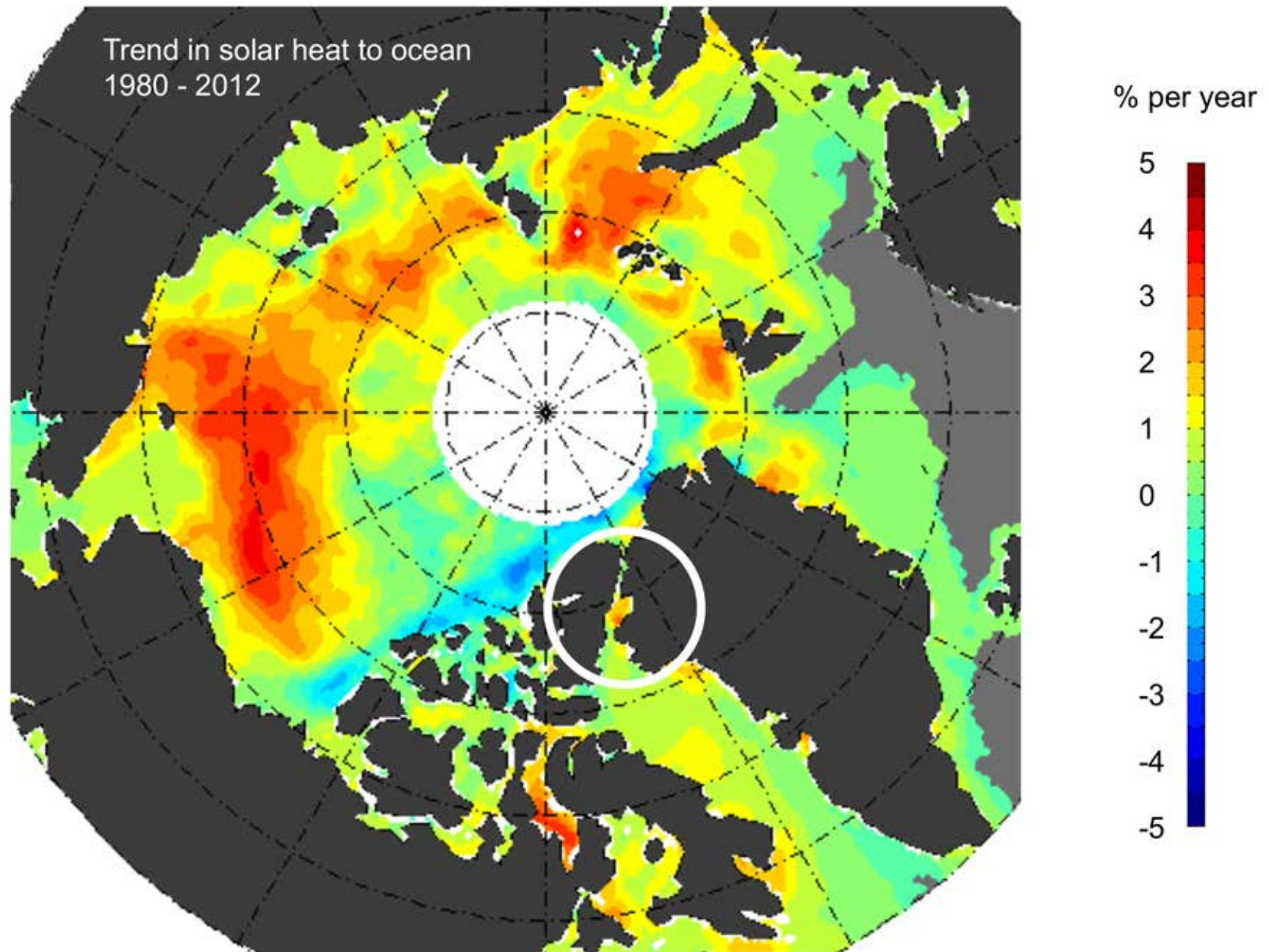
More melt

Decreased albedo



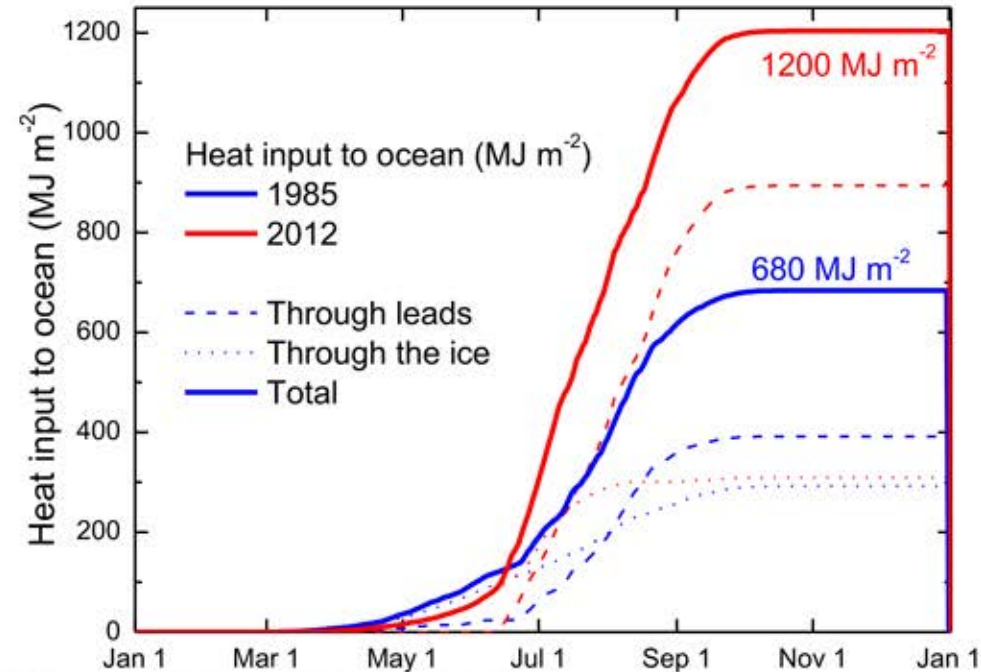
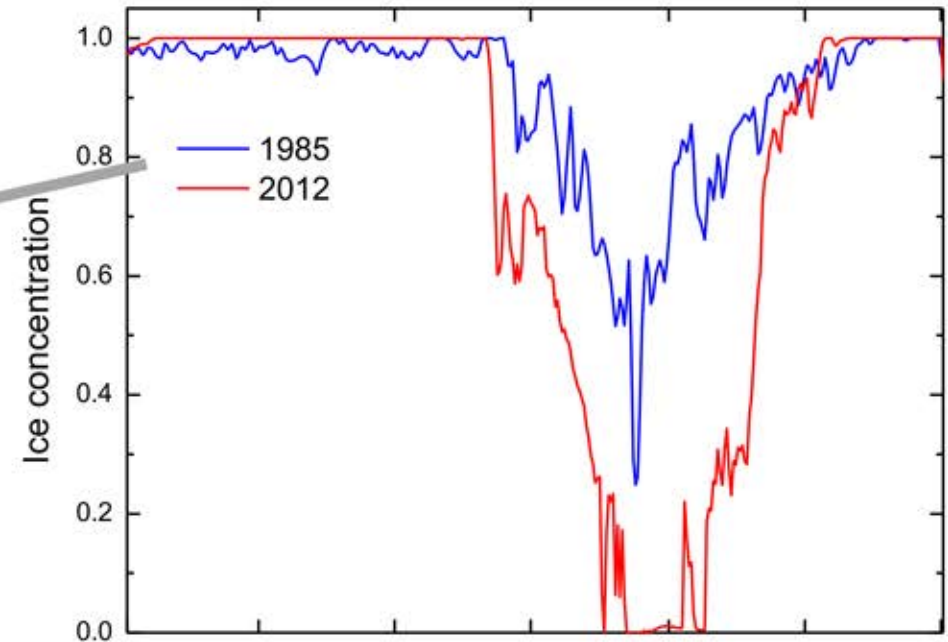
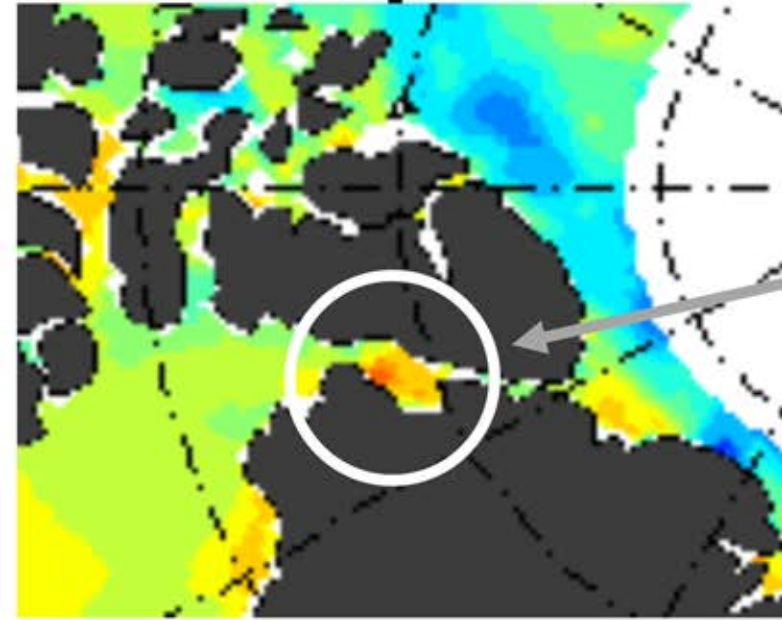
*Is happening now*

# Bonus: When sea ice meets land ice



***Increase in solar heating around Greenland***

# More open water → more solar heat input



***What is the impact on ice shelves?***

# Summary

## 1. Radiative transfer

- Absorption (spectral) and scattering (magnitude)
- Physical properties determine optical properties

## 2. Surface state rules albedo

- Snow cover is pervasive and highly scattering
- The amazing surface scattering layer

## 3. Things are changing

- More leads and ponds
- Longer melt season, more FY
- Result is more solar heat input

## 4. Ice impacts primary productivity

- More transmitted light → more blooms
- In skeletal layer and in ocean

## 5. Beware the ice albedo feedback

- Sea ice changes are reducing albedo
- Ice albedo feedback is happening – now
- Light input to ice-ocean system is increasing



***What do you need to know and how well do you need to know it***